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JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR
(Established by Govt. of A.P., ACT No.30 of 2008)
ANANTHAPURAMU – 515 002 (A.P) INDIA

Computer Science &Engineering(Artificial Intelligence & Machine Learning) and

Computer Science & Engineering (Artificial Intelligence)

II B.TECH.

Semester-III

S.No	Course Code	Course Name	Category	Hours per week			Credits
				L	T	P	
1.	20A54304	Discrete Mathematics & Graph Theory	BS	3	0	0	3
2.	20A04304T	Digital Electronics& Microprocessors	ES	3	0	0	3
3.	20A05301T	Advanced Data Structures & Algorithms	PC	3	0	0	3
4.	20A05302T	Object Oriented Programming Through Java	PC	3	0	0	3
5.	20A05303	Computer Organization	PC	3	0	0	3
6.	20A04304P	Digital Electronics& Microprocessors Lab	ES	0	0	3	1.5
7.	20A05301P	Advanced Data Structures and Algorithms Lab	PC	0	0	3	1.5
8.	20A05302P	Object Oriented Programming Through Java Lab	PC	0	0	3	1.5
9.	20A05304	**Skill Oriented Course – I** Web application Development	SC	1	0	2	2
10.	20A99201	**Mandatory noncredit course - II** Environmental Science	MC	3	0	0	0
						Total	**21.5**

Semester-IV

S.No	Course Code	Course Name	Category	Hours per week			Credits
				L	T	P	
1.	20A54404	Deterministic & Stochastic Statistical Methods	BS	3	0	0	3
2.	20A05401T	Database Management Systems	PC	3	0	0	3
3.	20A05402T	Operating Systems	PC	3	0	0	3
4.	20A30401T	Artificial Intelligence	PC	3	0	0	3
5.	20A52301 20A52302 20A52303	**Humanities Elective– I** Managerial Economics & Financial Analysis Organizational Behaviour Business Environment	HS	3	0	0	3
6.	20A05401P	Database Management SystemsLab	PC	0	0	3	1.5
7.	20A05402P	Operating SystemsLab	PC	0	0	3	1.5
8.	20A30401P	Artificial Intelligence Lab	PC	0	0	3	1.5
9.	20A05404	**Skill Oriented Course– II** Exploratory Data Analysis with R	SC	1	0	2	2
10.	20A99401	**Mandatory noncrdit course – III** Design Thinking for Innovation	MC	2	1	0	0
11.	20A99301	NSS/NCC/NSO Activities	MC	0	0	2	0
						Total	**21.5**
Community Service Internship/Project(Mandatory) for 6 weeks duration during summer vacation							

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Note:

1. Eligible and interested students can register either for Honors or for a Minor in IV Semester as per the guidelines issued by the University
2. Students shall register for NCC/NSS/NSO activities and will be required to participate in an activity for two hours in a week during fourth semester.
3. Lateral entry students shall undergo a bridge course in Mathematics during third semester

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Course Code	Deterministic & Stochastic Statistical Methods (Common to CSE, IT,CSE (AI), CSE (AI & ML) and AI & DS)		L	T	P	C
20A54404			3	0	0	3
Pre-requisite	**Basic Mathematics**	**Semester**	**IV**			

Course Objectives:

This course provides a study of various Mathematical Methods and Statistical Methods which is needed for Artificial Intelligence, Machine Learning, and Data Science and also for Computer Science and engineering problems.

Course Outcomes (CO):

After completion of the course, students will be able to

- Apply logical thinking to problem-solving in context.
- Employ methods related to these concepts in a variety of data science applications.
- Use appropriate technology to aid problem-solving and data analysis.
- The Bayesian process of inference in probabilistic reasoning system.
- Demonstrate skills in unconstrained optimization.

UNIT - I	**Data Representation**	**9 Hrs**

Distance measures, Projections, Notion of hyper planes, half-planes. Principal Component Analysis- Population Principal Components, sample principal coefficients, covariance, matrix of data set, Dimensionality reduction, Singular value decomposition, Gram Schmidt process.

UNIT - II	**Single Variable Distribution**	**9 Hrs**

Random variables (discrete and continuous), probability density functions, properties, mathematical expectation-Probability distribution - Binomial, Poisson approximation to the binomial distribution and normal distribution-their properties-Uniform distribution-exponential distribution.

UNIT - III	**Stochastic Processes And Markov Chains:**	**9 Hrs**

Introduction to Stochastic processes- Markov process. Transition Probability, Transition Probability Matrix, First order and Higher order Markov process, step transition probabilities, Markov chain, Steady state condition, Markov analysis.

UNIT - IV	**Multivariate Distribution Theory**	**10 Hrs**

Multivariate Normal distribution – Properties, Distributions of linear combinations, independence, marginal distributions, conditional distributions, Partial and Multiple correlation coefficient. Moment generating function. **BAYESIAN INFERENCE AND ITS APPLICATIONS**: Statistical tests and Bayesian model comparison, Bit, Surprisal,Entropy, Source coding theorem, Joint entropy, Conditional entropy, Kullback-Leibler divergence.

UNIT - V	**Optimization**	**9 Hrs**

Unconstrained optimization, Necessary and sufficiency conditions for optima, Gradient descent methods, Constrained optimization, KKT conditions, Introduction to non-gradient techniques, Introduction to least squares optimization, Optimization view of machine learning. Data Science Methods: Linear regression as an exemplar function approximation problem, linear classification problems.

Textbooks:

1. Mathematics for Machine Learning by A. Aldo Faisal, Cheng Soon Ong, and Marc Peter Deisenroth
2. Dr.B.S Grewal, Higher Engineering Mathematics, 45th Edition, Khanna Publishers.
3. Operations Research, S.D. Sharma

Reference Books:

1. Operations Research, An Introduction, Hamdy A. Taha, Pearson publishers.
2. A Probabilistic Theory of Pattern Recognition by Luc Devroye,. Laszlo Gyorfi, Gabor Lugosi.

Online Learning Resources:

https://www.math.brown.edu/swatson2/classes/data1010/pdf/data1010.pdf

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Computer Science &Engineering(Artificial Intelligence & Machine Learning) and

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Course Code	DATABASE MANAGEMENT SYSTEMS	L	T	P	C
20A05401T	(Common to CSE, IT, CSE(DS), CSE (IoT), CSE (AI), CSE (AI & ML) and AI & DS)	3	0	0	3
Pre-requisite	NIL	Semester	IV		

Course Objectives:

This course is designed to:

- Train in the fundamental concepts of database management systems, database modeling and design, SQL, PL/SQL and system implementation techniques.
- Enable students to model ER diagrams for any customized application
- Inducting appropriate strategies for optimization of queries.
- Provide knowledge on concurrency techniques
- Demonstrate the organization of Databases

Course Outcomes (CO):

After completion of the course, students will be able to

- Design a database for a real-world information system
- Define transactions that preserve the integrity of the database
- Generate tables for a database
- Organize the data to prevent redundancy
- Pose queries to retrieve the information from the database.

UNIT - I	**Introduction, Introduction to Relational Model**	9Hrs

Introduction: Database systems applications, Purpose of Database Systems, view of Data, Database Languages, Relational Databases, Database Design, Data Storage and Querying, Transaction Management, Database Architecture, Data Mining and Information Retrieval, Specialty Databases, Database users and Administrators,
Introduction to Relational Model: Structure of Relational Databases, Database Schema, Keys, Schema Diagrams, Relational Query Languages, Relational Operations

UNIT - II	**Introduction to SQL, Advanced SQL**	9 Hrs

Introduction to SQL: Overview of the SQL Query Language, SQL Data Definition, Basic Structure of SQL Queries, Additional Basic Operations, Set Operations, Null Values, Aggregate Functions, Nested Sub-queries, Modification of the Database. Intermediate SQL**:** Joint Expressions, Views, Transactions, Integrity Constraints, SQL Data types and schemas, Authorization.
Advanced SQL: Accessing SQL from a Programming Language, Functions and Procedures, Triggers, Recursive Queries, OLAP, Formal relational query languages.

UNIT - III	**Database Design and the E-R Model, Relational Database Design**	8Hrs

Database Design and the E-R Model: Overview of the Design Process, The Entity-Relationship Model, Constraints, Removing Redundant Attributes in Entity Sets, Entity-Relationship Diagrams, Reduction to Relational Schemas, Entity-Relationship Design Issues.
Relational Database Design:
Features of Good Relational Designs, Atomic Domains and First Normal Form, Decomposition Using Functional Dependencies, Functional-Dependency Theory, Algorithms for Decomposition, Decomposition Using Multivalued Dependencies, More Normal Forms.

UNIT - IV	**Query Processing, Query optimization**	8 Hrs

Query Processing: Overview, Measures of Query cost, Selection operation, sorting, Join Operation, other operations, Evaluation of Expressions.
Query optimization: Overview, Transformation of Relational Expressions, Estimating statistics of Expression results, Choice of Evaluation Plans, Materialized views, Advanced Topics in Query Optimization.

UNIT - V	**Transaction Management, Concurrency Control, Recovery System**	10Hrs

Transaction Management:

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Transactions: Concept, A Simple Transactional Model, Storage Structures, Transaction Atomicity and Durability, Transaction Isolation, Serializability, Isolation and Atomicity, Transaction Isolation Levels, Implementation of Isolation Levels, Transactions as SQL Statements. **Concurrency Control:** Lock-based Protocols, Deadlock Handling, Multiple granularity, Timestamp-based Protocols, and Validation-based Protocols. **Recovery System:** Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm, Buffer Management, Failure with Loss of Nonvolatile Storage, Early Lock Release and Logical Undo Operations.
Textbooks:
1. A.Silberschatz, H.F.Korth, S.Sudarshan, "Database System Concepts",6/e, TMH 2019
Reference Books:
1. Database Management System, 6/e RamezElmasri, Shamkant B. Navathe, PEA 2. Database Principles Fundamentals of Design Implementation and Management, Carlos Coronel, Steven Morris, Peter Robb, Cengage Learning. 3.Database Management Systems, 3/e, Raghurama Krishnan, Johannes Gehrke,TMH
Online Learning Resources:
https://onlinecourses.nptel.ac.in/noc21_cs04/preview

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Course Code	OPERATING SYSTEMS		L	T	P	C
20A05402T	(Common to CSE, IT, CSE(DS), CSE (IoT), CSE (AI), CSE (AI & ML) and AI & DS)		3	0	0	3
Pre-requisite	Basics of CO and DBMS	Semester	IV			

Course Objectives:

The course is designed to

- Understand basic concepts and functions of operating systems
- Understand the processes, threads and scheduling algorithms.
- Provide good insight on various memory management techniques
- Expose the students with different techniques of handling deadlocks
- Explore the concept of file-system and its implementation issues
- Familiarize with the basics of the Linux operating system
- Implement various schemes for achieving system protection and security

Course Outcomes (CO):

After completion of the course, students will be able to

- Realize how applications interact with the operating system
- Analyze the functioning of a kernel in an Operating system.
- Summarize resource management in operating systems
- Analyze various scheduling algorithms
- Examine concurrency mechanism in Operating Systems
- Apply memory management techniques in the design of operating systems
- Understand the functionality of the file system
- Compare and contrast memory management techniques.
- Understand deadlock prevention and avoidance.
- Perform administrative tasks on Linux based systems.

UNIT - I	**Operating Systems Overview, System Structures**	8Hrs

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Open-Source Operating Systems

System Structures: Operating System Services, User and Operating-System Interface, systems calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Operating system debugging, System Boot.

UNIT - II	**Process Concept, Multithreaded Programming,Process Scheduling, Inter-process Communication**	10Hrs

Process Concept: Process scheduling, Operations on processes, Inter-process communication, Communication in client server systems.

Multithreaded Programming: Multithreading models, Thread libraries, Threading issues, Examples.

Process Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling, Thread scheduling, Examples.

Inter-process Communication: Race conditions, Critical Regions, Mutual exclusion with busy waiting, Sleep and wakeup, Semaphores, Mutexes, Monitors, Message passing, Barriers, Classical IPC Problems - Dining philosophers problem, Readers and writers problem.

UNIT - III	**Memory-Management Strategies, Virtual Memory Management**	Lecture 8Hrs

Memory-Management Strategies: Introduction, Swapping, Contiguous memory allocation, Paging, Segmentation, Examples.

Virtual Memory Management: Introduction, Demand paging, Copy on-write, Page replacement, Frame allocation, Thrashing, Memory-mapped files, Kernel memory allocation, Examples.

UNIT - IV	**Deadlocks, File Systems**	Lecture 9Hrs

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Deadlocks: Resources, Conditions for resource deadlocks, Ostrich algorithm, Deadlock detection And recovery, Deadlock avoidance, Deadlock prevention.
File Systems: Files, Directories, File system implementation, management and optimization.
Secondary-Storage Structure: Overview of disk structure, and attachment, Disk scheduling, RAID structure, Stable storage implementation.

UNIT - V	**System Protection, System Security**	Lecture 8Hrs

System Protection: Goals of protection, Principles and domain of protection, Access matrix, Access control, Revocation of access rights.
System Security: Introduction, Program threats, System and network threats, Cryptography as a security, User authentication, implementing security defenses, firewalling to protect systems and networks, Computer security classification.
Case Studies: Linux, Microsoft Windows.

Textbooks:

1. Silberschatz A, Galvin P B, and Gagne G, Operating System Concepts, 9th edition, Wiley, 2016.
2. Tanenbaum A S, Modern Operating Systems, 3rd edition, Pearson Education, 2008.

(Topics: Inter-process Communication and File systems.)

Reference Books:

1. Tanenbaum A S, Woodhull A S, Operating Systems Design and Implementation, 3rd edition, PHI, 2006.
2. Dhamdhere D M, Operating Systems A Concept Based Approach, 3rd edition, Tata McGraw-Hill, 2012.
3. Stallings W, Operating Systems -Internals and Design Principles, 6th edition, Pearson Education, 2009
4. Nutt G, Operating Systems, 3rd edition, Pearson Education, 2004

Online Learning Resources:

https://nptel.ac.in/courses/106/106/106106144/
http://peterindia.net/OperatingSystems.html

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Computer Science &Engineering(Artificial Intelligence & Machine Learning) and

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Course Code	**ARTIFICIAL INTELLIGENCE**		**L**	**T**	**P**	**C**
20A30401T	**(Common to CSE (AI), CSE (AI & ML) and AI & DS)**		**3**	**0**	**0**	**3**
Pre-requisite	**Mathematics and Programming**	**Semester**	**IV**			

Course Objectives:

- To introduce Artificial Intelligence
- To Teach about the machine learning environment
- To Present the searching Technique for Problem Solving
- To Introduce Natural Language Processing and Robotics

Course Outcomes (CO):

After completion of the course, students will be able to

- Apply searching techniques for solving a problem
- Design Intelligent Agents
- Develop Natural Language Interface for Machines
- Design mini robots
- Summarize past, present and future of Artificial Intelligence

UNIT - I	**Introduction**	Lecture 8Hrs

Introduction: What is AI, Foundations of AI, History of AI, The State of Art.
Intelligent Agents: Agents and Environments, Good Behaviour: The Concept of Rationality, The Nature of Environments, The Structure of Agents.

UNIT - II	**Solving Problems by searching**	Lecture 8Hrs

Problem Solving Agents, Example problems, Searching for Solutions, Uninformed Search Strategies, Informed search strategies, Heuristic Functions, Beyond Classical Search: Local Search Algorithms and Optimization Problems, Local Search in Continues Spaces, Searching with Nondeterministic Actions, Searching with partial observations, online search agents and unknown environments.

UNIT - III	**Reinforcement Learning & Natural Language Processing**	Lecture 9Hrs

Reinforcement Learning: Introduction, Passive Reinforcement Learning, Active Reinforcement Learning, Generalization in Reinforcement Learning, Policy Search, applications of RL
Natural Language Processing: Language Models, Text Classification, Information Retrieval, Information Extraction.

UNIT - IV	**Natural Language for Communication**	Lecture 9Hrs

Natural Language for Communication: Phrase structure grammars, Syntactic Analysis, Augmented Grammars and semantic Interpretation, Machine Translation, Speech Recognition
Perception: Image Formation, Early Image Processing Operations, Object Recognition by appearance, Reconstructing the 3D World, Object Recognition from Structural information, Using Vision.

UNIT - V	**Robotics**	Lecture 8 Hrs

Robotics: Introduction, Robot Hardware, Robotic Perception, Planning to move, Planning uncertain movements, Moving, Robotic software architectures, application domains
Philosophical foundations: Weak AI, Strong AI, Ethics and Risks of AI, Agent Components, Agent Architectures, Are we going in the right direction, What if AI does succeed.

Textbooks:

1. Stuart J.Russell, Peter Norvig, “Artificial Intelligence A Modern Approach”, 3rd Edition, Pearson Education, 2019.

Reference Books:

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1. Nilsson, Nils J., and Nils Johan Nilsson. Artificial intelligence: a new synthesis. Morgan Kaufmann, 1998.
2. Johnson, Benny G., Fred Phillips, and Linda G. Chase. "An intelligent tutoring system for the accounting cycle: Enhancing textbook homework with artificial intelligence." Journal of Accounting Education 27.1 (2009): 30-39.

Online Learning Resources:

http://peterindia.net/AILinks.html

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Course Code	MANAGERIAL ECONOMICS AND FINANCIAL ANALYSIS (Common to All branches of Engineering)		L	T	P	C
20A52301			3	0	0	3
Pre-requisite	**NIL**	**Semester**	**III**			

Course Objectives:

- To inculcate the basic knowledge of micro economics and financial accounting
- To make the students learn how demand is estimated for different products, input-output relationship for optimizing production and cost
- To Know the Various types of market structure and pricing methods and strategy
- To give an overview on investment appraisal methods to promote the students to learn how to plan long-term investment decisions.
- To provide fundamental skills on accounting and to explain the process of preparing financial statements

Course Outcomes (CO):

- Define the concepts related to Managerial Economics, financial accounting and management.
- Understand the fundamentals of Economics viz., Demand, Production, cost, revenue and markets
- Apply the Concept of Production cost and revenues for effective Business decision
- Analyze how to invest their capital and maximize returns
- Evaluate the capital budgeting techniques
- Develop the accounting statements and evaluate the financial performance of business entity.

UNIT - I	**Managerial Economics**

Introduction – Nature, meaning, significance, functions, and advantages. Demand-Concept, Function, Law of Demand - Demand Elasticity- Types – Measurement. Demand Forecasting- Factors governing Forecasting, Methods. Managerial Economics and Financial Accounting and Management.

UNIT - II	**Production and Cost Analysis**

Introduction – Nature, meaning, significance, functions and advantages. Production Function– Least-cost combination– Short run and Long run Production Function- Isoquants and Isocosts, MRTS - Cobb-Douglas Production Function - Laws of Returns - Internal and External Economies of scale. Cost & Break-Even Analysis - Cost concepts and Cost behavior- Break-Even Analysis (BEA) - Determination of Break-Even Point (Simple Problems)-Managerial significance and limitations of Break-Even Analysis.

UNIT - III	**Business Organizations and Markets**

Introduction – Nature, meaning, significance, functions and advantages. Forms of Business Organizations- Sole Proprietary - Partnership - Joint Stock Companies - Public Sector Enterprises. Types of Markets - Perfect and Imperfect Competition - Features of Perfect Competition Monopoly-Monopolistic Competition–Oligopoly-Price-Output Determination - Pricing Methods and Strategies

UNIT - IV	**Capital Budgeting**

Introduction – Nature, meaning, significance, functions and advantages. Types of Working Capital, Components, Sources of Short-term and Long-term Capital, Estimating Working capital requirements. Capital Budgeting– Features, Proposals, Methods and Evaluation. Projects – Pay Back Method, Accounting Rate of Return (ARR) Net Present Value (NPV) Internal Rate Return (IRR) Method (sample problems)

UNIT - V	**Financial Accounting and Analysis**

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Introduction – Nature, meaning, significance, functions and advantages. Concepts and Conventions- Double-Entry Book Keeping, Journal, Ledger, Trial Balance- Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments). ***Financial Analysis*** **-** Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability.
Textbooks: 1. Varshney&Maheswari: Managerial Economics, Sultan Chand, 2013. 2. Aryasri: Business Economics and Financial Analysis, 4/e, MGH, 2019
Reference Books:
1. Ahuja Hl Managerial economics Schand,3/e,2013 2. S.A. Siddiqui and A.S. Siddiqui: Managerial Economics and Financial Analysis, New Age International, 2013. 3. Joseph G. Nellis and David Parker: Principles of Business Economics, Pearson, 2/e, New Delhi. 4. Domnick Salvatore: Managerial Economics in a Global Economy, Cengage, 2013.
Online Learning Resources:
https://www.slideshare.net/123ps/managerial-economics-ppt https://www.slideshare.net/rossanz/production-and-cost-45827016 https://www.slideshare.net/darkyla/business-organizations-19917607 https://www.slideshare.net/balarajbl/market-and-classification-of-market https://www.slideshare.net/ruchi101/capital-budgeting-ppt-59565396 https://www.slideshare.net/ashu1983/financial-accounting

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Course Code	ORGANISATIONAL BEHAVIOUR (Common to All branches of Engineering)		L	T	P	C
20A52302			3	0	0	3
Pre-requisite	NIL	Semester	III			

Course Objectives:

- To enable student's comprehension of organizational behavior
- To offer knowledge to students on self-motivation, leadership and management
- To facilitate them to become powerful leaders
- To Impart knowledge about group dynamics
- To make them understand the importance of change and development

Course Outcomes (CO):

- Define the Organizational Behaviour, its nature and scope.
- Understand the nature and concept of Organizational behaviour
- Apply theories of motivation to analyse the performance problems
- Analyse the different theories of leadership
- Evaluate group dynamics
- Develop as powerful leader

UNIT - I	**Introduction to Organizational Behavior**

Meaning, definition, nature, scope and functions - Organizing Process – Making organizing effective -Understanding Individual Behaviour –Attitude -Perception - Learning – Personality.

UNIT - II	**Motivation and Leading**

Theories of Motivation- Maslow's Hierarchy of Needs - Hertzberg's Two Factor Theory - Vroom's theory of expectancy – Mc Cleland's theory of needs–Mc Gregor's theory X and theory Y– Adam's equity theory – Locke's goal setting theory– Alderfer's ERG theory .

UNIT - III	**Organizational Culture**

Introduction – Meaning, scope, definition, Nature - Organizational Climate - Leadership - Traits Theory–Managerial Grid - Transactional Vs Transformational Leadership - Qualities of good Leader - Conflict Management -Evaluating Leader- Women and Corporate leadership.

UNIT - IV	**Group Dynamics**

Introduction – Meaning, scope, definition, Nature- Types of groups - Determinants of group behavior - Group process – Group Development - Group norms - Group cohesiveness - Small Groups - Group decision making - Team building - Conflict in the organization– Conflict resolution

UNIT - V	**Organizational Change and Development**

Introduction –Nature, Meaning, scope, definition and functions- Organizational Culture - Changing the Culture – Change Management – Work Stress Management - Organizational management – Managerial implications of organization's change and development

Textbooks:

1. Luthans, Fred, Organisational Behaviour, McGraw-Hill, 12 Th edition 2011
2. P Subba Ran, Organisational Behaviour, Himalya Publishing House 2017

Reference Books:

- McShane, Organizational Behaviour, TMH 2009
- Nelson, Organisational Behaviour, Thomson, 2009.
- Robbins, P. Stephen, Timothy A. Judge, Organisational Behaviour, Pearson 2009.
- Aswathappa, Organisational Behaviour, Himalaya, 2009

Online Learning Resources:

httphttps://www.slideshare.net/Knight1040/organizational-culture-9608857s://www.slideshare.net/AbhayRajpoot3/motivation-165556714
https://www.slideshare.net/harshrastogi1/group-dynamics-159412405
https://www.slideshare.net/vanyasingla1/organizational-change-development-26565951

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Course Code	Business Environment (Common to All branches of Engineering)		L	T	P	C
20A52303			3	0	0	3
Pre-requisite	NIL	Semester	III			

Course Objectives:

- To make the student to understand about the business environment
- To enable them in knowing the importance of fiscal and monitory policy
- To facilitate them in understanding the export policy of the country
- To Impart knowledge about the functioning and role of WTO
- To Encourage the student in knowing the structure of stock markets

Course Outcomes (CO):

- Define Business Environment and its Importance.
- Understand various types of business environment.
- Apply the knowledge of Money markets in future investment
- Analyse India's Trade Policy
- Evaluate fiscal and monitory policy
- Develop a personal synthesis and approach for identifying business opportunities

UNIT - I	**Overview of Business Environment**

Introduction – meaning Nature, Scope, significance, functions and advantages. Types-Internal &External, Micro and Macro. Competitive structure of industries -Environmental analysis- advantages & limitations of environmental analysis& Characteristics of business.

UNIT - II	**Fiscal & Monetary Policy**

Introduction – Nature, meaning, significance, functions and advantages. Public Revenues - Public Expenditure - Evaluation of recent fiscal policy of GOI. Highlights of Budget- Monetary Policy - Demand and Supply of Money –RBI -Objectives of monetary and credit policy - Recent trends- Role of Finance Commission.

UNIT - III	**India's Trade Policy**

Introduction – Nature, meaning, significance, functions and advantages. Magnitude and direction of Indian International Trade - Bilateral and Multilateral Trade Agreements - EXIM policy and role of EXIM bank -Balance of Payments– Structure & Major components - Causes for Disequilibrium in Balance of Payments - Correction measures.

UNIT - IV	**World Trade Organization**

Introduction – Nature, significance, functions and advantages. Organization and Structure - Role and functions of WTO in promoting world trade - GATT -Agreements in the Uruguay Round –TRIPS, TRIMS - Disputes Settlement Mechanism - Dumping and Anti-dumping Measures.

UNIT - V	**Money Markets and Capital Markets**

Introduction – Nature, meaning, significance, functions and advantages. Features and components of Indian financial systems - Objectives, features and structure of money markets and capital markets - Reforms and recent development – SEBI – Stock Exchanges - Investor protection and role of SEBI, Introduction to international finance.

Textbooks:

1. Francis Cherunilam (2009), International Business: Text and Cases, Prentice Hall of India.
2. K. Aswathappa, Essentials of Business Environment: Texts and Cases & Exercises 13th Revised Edition.HPH2016

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Reference Books:
1.K. V. Sivayya, V. B. M Das (2009), Indian Industrial Economy, Sultan Chand Publishers, New Delhi, India. 2. Sundaram, Black (2009), International Business Environment Text and Cases, Prentice Hall of India, New Delhi, India. 3. Chari. S. N (2009), International Business, Wiley India. 4.E. Bhattacharya (2009), International Business, Excel Publications, New Delhi.
Online Learning Resources:
https://www.slideshare.net/ShompaDhali/business-environment-53111245 https://www.slideshare.net/rbalsells/fiscal-policy-ppt https://www.slideshare.net/aguness/monetary-policy-presentationppt https://www.slideshare.net/DaudRizwan/monetary-policy-of-india-69561982 https://www.slideshare.net/ShikhaGupta31/indias-trade-policyppt https://www.slideshare.net/viking2690/wto-ppt-60260883 https://www.slideshare.net/prateeknepal3/ppt-mo

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Course Code	Database Management Systems Laboratory (Common to CSE, IT, CSE(DS), CSE (IoT), CSE (AI), CSE (AI & ML) and AI & DS)	L	T	P	C
20A05401P		0	0	3	1.5
Pre-requisite		Semester	IV		

Course Objectives:

- To implement the basic knowledge of SQL queries and relational algebra.
- To construct database models for different database applications.
- To apply normalization techniques for refining of databases.
- To practice various triggers, procedures, and cursors usingPL/SQL.
- To design and implementation of a database for an organization

Course Outcomes (CO):

After completion of the course, students will be able to

- Design database for any real world problem
- Implement PL/SQL programs
- Define SQL queries
- Decide the constraints
- Investigate for data inconsistency

List of Experiments:

Week-1: CREATION OF TABLES

1. Create a table called Employee with the following structure.

Name	Type
Empno	Number
Ename	Varchar2(20)
Job	Varchar2(20)
Mgr	Number
Sal	Number

   a. Add a column commission with domain to the Employee table.
   b. Insert any five records into the table.
   c. Update the column details of job
   d. Rename the column of Employ table using alter command.
   e. Delete the employee whose empno is19.

2. Create department table with the following structure.

Name	Type
Deptno	Number
Deptname	Varchar2(20)
location	Varchar2(20)

   a. Add column designation to the department table.
   b. Insert values into thetable.
   c. List the records of emp table grouped bydeptno.
   d. Update the record where deptno is9.
   e. Delete any column data from thetable

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3. Create a table called Customertable

Name	Type
Cust name	Varchar2(20)
Cust street	Varchar2(20)
Cust city	Varchar2(20)

   a. Insert records into thetable.
   b. Add salary column to thetable.
   c. Alter the table columndomain.
   d. Drop salary column of the customertable.
   e. Delete the rows of customer table whose ust_city is 'hyd'.
   f. Create a table called branchtable.

Name	Type
Branch name	Varchar2(20)
Branch city	Varchar2(20)
asserts	Number

4. Increase the size of data type for asserts to the branch.
   a. Add and drop a column to the branch table.
   b. Insert values to the table.
   c. Update the branch name column
   d. Delete any two columns from the table
5. Create a table called sailor table

Name	Type
Sid	Number
Sname	Varchar2(20)
rating	Varchar2(20)

   a. Add column age to the sailor table.
   b. Insert values into the sailor table.
   c. Delete the row with rating>8.
   d. Update the column details of sailor.
   e. Insert null values into the table.
6. Create a table called reserves table

Name	Type
Boat id	Integer
sid	Integer
day	Integer

   a. Insert values into the reservestable.
   b. Add column time to the reservestable.
   c. Alter the column day data type todate.
   d. Drop the column time in thetable.
   e. Delete the row of the table with somecondition.

Week-2: QUERIES USING DDL AND DML

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1. a. Create a user and grant all permissions to theuser.
   b. Insert the any three records in the employee table and use rollback. Check theresult.
   c. Add primary key constraint and not null constraint to the employeetable.
   d. Insert null values to the employee table and verify theresult.
2. a. Create a user and grant all permissions to theuser.
   b. Insert values in the department table and usecommit.
   c. Add constraints like unique and not null to the departmenttable.
   d. Insert repeated values and null values into thetable.
3. a. Create a user and grant all permissions to theuser.
   b. Insert values into the table and use commit.
   c. Delete any three records in the department table and use rollback.
   d. Add constraint primary key and foreign key to thetable.
4. a. Create a user and grant all permissions to theuser.
   b. Insert records in the sailor table and usecommit.
   c. Add save point after insertion of records and verify save point.
   d. Add constraints not null and primary key to the sailortable.
5. a. Create a user and grant all permissions to theuser.
   b. Use revoke command to remove userpermissions.
   c. Change password of the usercreated.
   d. Add constraint foreign key and notnull.
6. a. Create a user and grant all permissions to theuser.
   b. Update the table reserves and use savepointandrollback.
   c. Add constraint primary key , foreign key and not null to the reserves table
   d. Delete constraint not null to the tablecolumn

Week-3:QUERIES USING AGGREGATE FUNCTIONS

1. a. By using the group by clause, display the enames who belongs to deptno 10 alongwithaveragesalary.
   b. Display lowest paid employee details under eachdepartment.
   c. Display number of employees working in each department and their departmentnumber.
   d. Using built in functions, display number of employees working in each department and their department name from dept table. Insert deptname to dept table and insert deptname for each row, do the required thing specified above.
   e. List all employees which start with either B or C.
   f. Display only these ename of employees where the maximum salary is greater than or equalto 5000.
2. a. Calculate the average salary for each differentjob.
   b. Show the average salary of each job excludingmanager.
   c. Show the average salary for all departments employing more than threepeople.
   d. Display employees who earn more than thelowest salary in department 30
   e. Show that value returned by sign (n)function.
   f. How many days between day of birth to currentdate
3. a. Show that two substring as singlestring.
   b. List all employee names, salary and 15% rise insalary.
   c. Display lowest paid emp details under eachmanager
   d. Display the average monthly salary bill for eachdeptno.
   e. Show the average salary for all departments employing more than twopeople.
   f. By using the group by clause, display the eid who belongs to deptno 05 along withaverage salary.
4. a. Count the number of employees in department20
   b. Find the minimum salary earned byclerk.

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c. Find minimum, maximum, average salary of allemployees.
d. List the minimum and maximum salaries for each jobtype.
e. List the employee names in descendingorder.
f. List the employee id, names in ascending order byempid.

5. a. Find the sids ,names of sailors who have reserved all boats called"INTERLAKE
   Find the age of youngest sailor who is eligible to vote for each rating level with at least two such sailors.
   b. Find the sname , bid and reservation date for eachreservation.
   c. Find the ages of sailors whose name begin and end with B and has at least 3characters.
   d. List in alphabetic order all sailors who have reserved redboat.
   e. Find the age of youngest sailor for each ratinglevel.
6. a. List the Vendors who have delivered products within 6 months from orderdate.
   b. Display the Vendor details who have supplied both Assembled and Subparts.
   c. Display the Sub parts by grouping the Vendor type (Local or NonLocal).
   d. Display the Vendor details in ascendingorder.
   e. Display the Sub part which costs more than any of the Assembledparts.
   f. Display the second maximum cost Assembledpart

Week-4: PROGRAMS ON PL/SQL

1. a. Write a PL/SQL program to swaptwonumbers.
   b. Write a PL/SQL program to find the largest of threenumbers.
2. a. Write a PL/SQL program to find the total and average of 6 subjects and display thegrade.
   b. Write a PL/SQL program to find the sum of digits in a givennumber.
3. a. Write a PL/SQL program to display the number in reverseorder.
   b. Writea PL/SQLprogramtocheckwhetherthegivennumberisprimeornot.
4. a. Write a PL/SQL program to find the factorial of a givennumber.
   b. Write a PL/SQL code block to calculate the area of a circle for a value of radius varying from 3 to 7. Store the radius and the corresponding values of calculated area in an empty table named areas, consisting of two columns radius andarea.
5. a. Write a PL/SQL program to accept a string and remove the vowels from the string. (When 'hello' passed to the program it should display 'Hll' removing e and o from the worldHello).
   b. Write a PL/SQL program to accept a number and a divisor. Make sure the divisor is less than or equal to 10. Else display an error message. Otherwise Display the remainderin words.

Week-5: PROCEDURES AND FUNCTIONS

1. Write a function to accept employee number as parameter and return Basic +HRA together as single column.
2. Accept year as parameter and write a Function to return the total net salary spent for a givenyear.
3. Create a function to find the factorial of a given number and hence findNCR.
4. Write a PL/SQL block o pint prime Fibonacci series using localfunctions.
5. Create a procedure to find the lucky number of a given birthdate.
6. Create function to the reverse of givennumber

Week-6: TRIGGERS

1. Create a row level trigger for the customers table that would fire for INSERT or UPDATE or DELETE operations performed on the CUSTOMERS table. This trigger will display the salary difference between the old values and newvalues:

   CUSTOMERS table:

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ID	NAME	AGE	ADDRESS	SALARY
1	Alive	24	Khammam	2000
2	Bob	27	Kadappa	3000
3	Catri	25	Guntur	4000
4	Dena	28	Hyderabad	5000
5	Eeshwar	27	Kurnool	6000
6	Farooq	28	Nellore	7000

2. Creation of insert trigger, delete trigger, update trigger practice triggers using the passenger database.
   Passenger(Passport_ id INTEGER PRIMARY KEY, Name VARCHAR (50) NotNULL, Age Integer Not NULL, Sex Char, Address VARCHAR (50) NotNULL);
   a. Write a Insert Trigger to check the Passport_id is exactly six digits ornot.
   b. Write a trigger on passenger to display messages ‘1 Record is inserted’, ‘1 record is deleted’, ‘1 record is updated’ when insertion, deletion and updation are done on passengerrespectively.
3. Insert row in employee table using Triggers. Every trigger is created with name any trigger have same name must be replaced by new name. These triggers can raised before insert, update or delete rows on data base. The main difference between a trigger and a stored procedure is that the former is attached to a table and is only fired when an INSERT, UPDATE or DELETEoccurs.
4. Convert employee name into uppercase whenever an employee record is inserted or updated. Trigger to fire before the insert orupdate.
5. Trigger before deleting a record from emp table. Trigger will insert the row to be deleted into table called delete _emp and also record user who has deleted the record and date and time ofdelete.
6. Create a transparent audit system for a table CUST_MSTR. The system must keep track of the records that are being deleted orupdated

Week-7:PROCEDURES

1. Create the procedure for palindrome of givennumber.
2. Create the procedure for GCD: Program should load two registers with two Numbers and then apply the logic for GCD of two numbers. GCD of two numbers is performed by dividing the greater number by the smaller number till the remainder is zero. If it is zero, the divisor is the GCD if not the remainder and the divisors of the previous division are the new set of two numbers. The process is repeated by dividing greater of the two numbers by the smaller number till the remainder is zero and GCD isfound.
3. Write the PL/SQL programs to create the procedure for factorial of givennumber.
4. Write the PL/SQL programs to create the procedure to find sum of N naturalnumber.
5. Write the PL/SQL programs to create the procedure to find Fibonacciseries.
6. Write the PL/SQL programs to create the procedure to check the given number is perfect ornot

Week-8: CURSORS

1. Write a PL/SQL block that will display the name, dept no, salary of fist highest paidemployees.
2. Update the balance stock in the item master table each time a transaction takes place in the item transaction table. The change in item master table depends on the item id is already present in the item master then update operation is performed to decrease the balance stock by the quantity specified in the item transaction in case the item id is not present in the item

master table then the record is inserted in the item mastertable.

3. Write a PL/SQL block that will display the employee details along with salary usingcursors.
4. To write a Cursor to display the list of employees who are working as a ManagersorAnalyst.
5. To write a Cursor to find employee with given job anddeptno.
6. Write a PL/SQL block using implicit cursor that will display message, the salaries of all the employees in the 'employee' table are updated. If none of the employee's salary are updated we getamessage 'None of the salaries were updated'. Else we get a message like for example, 'Salaries for 1000 employees are updated' if there are 1000 rows in 'employee' table

Week-9: CASE STUDY: BOOK PUBLISHING COMPANY

A publishing company produces scientific books on various subjects. The books are written by authors who specialize in one particular subject. The company employs editors who, not necessarily being specialists in a particular area, each take sole responsibility for editing one or more publications.

A publication covers essentially one of the specialist subjects and is normally written by a single author. When writing a particular book, each author works with on editor, but may submit another work for publication to be supervised by other editors. To improve their competitiveness, the company tries to employ a variety of authors, more than one author being a specialist in a particular subject for the above case study, do thefollowing:

1. Analyze the datarequired.
2. Normalize theattributes.

Create the logical data model using E-R diagrams

Week-10: **CASE STUDY GENERAL HOSPITAL**

AGeneralHospitalconsistsofanumberofspecializedwards(suchasMaternity,Pediatric,Oncology, etc.). Each ward hosts a number of patients, who were admitted on the recommendation of their ownGP and confirmed by a consultant employed by the Hospital. On admission, the personal details of every patient are recorded. A separate register is to be held to store the information of the tests undertaken and the results of a prescribed treatment. A number of tests may be conducted for each patient. Each patient is assigned to one leading consultant but may be examined by another doctor, if required. Doctors are specialists in some branch of medicine and may be leading consultants for a number of patients, not necessarily from the same ward. For the above case study, do the following.

1. Analyze the datarequired.
2. Normalize theattributes.

Create the logical data model using E-R diagrams

Week-11: **CASE STUDY: CAR RENTAL COMPANY**

A database is to be designed for a car rental company. The information required includes a description of cars, subcontractors (i.e. garages), company expenditures, company revenues and customers. Cars are to be described by such data as: make, model, year of production, engine size, fuel type, number of passengers, registration number, purchase price, purchase date, rent price and insurance details. It is the company policy not to keep any car for a period exceeding one year. All major repairs and maintenance are done by subcontractors (i.e. franchised garages), with whom CRC has long-term agreements. Therefore the data about garages to be kept in the database includes garage names, addresses, range of services and the like. Some garages require payments immediately after a repair has been made; with others CRC has made arrangements for credit facilities. Company expenditures are to be registered for all outgoings connected with purchases, repairs, maintenance, insurance etc. Similarly the cash inflow coming from all sources: Car hire,

car sales, insurance claims must be kept of file. CRC maintains a reasonably stable client base. For this privileged category of customers special creditcard facilities are provided. These customers may also book in advance a particular car. These reservations can be made for any period of time up to one month. Casual customers must pay a deposit for an estimated time of rental, unless they wish to pay by credit card. All major credit cards are accepted. Personal details such as name, address, telephone number, driving license, number about each customer are kept in the database. For the above case study, do thefollowing:

1. Analyze the datarequired.
2. Normalize theattributes.

Create the logical data model using E-R diagrams

Week-12: **CASE STUDY: STUDENT PROGRESS MONITORING SYSTEM**

A database is to be designed for a college to monitor students' progress throughout their course of study. The students are reading for a degree (such as BA, BA (Hons.) M.Sc., etc) within the framework of the modular system. The college provides a number of modules, each being characterized by its code, title, credit value, module leader, teaching staff and the department they come from. A module is coordinated by a module leader who shares teaching duties with one or more lecturers. A lecturer may teach (and be a module leader for) more than one module. Students are free to choose any module they wish but the following rules must be observed: Some modules require pre- requisites modules and some degree programs have compulsory modules. The database is also to contain some information about studentsincludingtheirnumbers,names,addresses,degreestheyreadfor,andtheirpastperformance i.e. modules taken and examination results. For the above case study, do the following:

1. Analyze the datarequired.
2. Normalize theattributes.
3. Create the logical data model i.e., ERdiagrams.
4. Comprehend the data given in the case study by creating respective tables with primary keys and foreign keys whereverrequired.
5. Insert values into the tables created (Be vigilant about Master- Slavetables).
6. Display the Students who have taken M.Sccourse
7. Display the Module code and Number of Modules taught by eachLecturer.
8. Retrieve the Lecturer names who are not Module Leaders.
9. Display the Department name which offers ‘English ‘module.
10. Retrieve the Prerequisite Courses offered by every Department (with Departmentnames).
11. Present the Lecturer ID and Name who teaches‘Mathematics’.
12. Discover the number of years a Module istaught.
13. List out all the Faculties who work for ‘Statistics’Department.
14. List out the number of Modules taught by each ModuleLeader.
15. List out the number of Modules taught by a particularLecturer.
16. Create a view which contains the fields of both Department and Module tables. (Hint- The fields like Module code, title, credit, Department code and itsname).
17. Update the credits of all the prerequisite courses to 5. Delete the Module ‘History’ from the Moduletable.

References:

1. RamezElmasri, Shamkant, B. Navathe, “Database Systems”, Pearson Education, 6th Edition, 2013.
2. Peter Rob, Carles Coronel, “Database System Concepts”, Cengage Learning, 7th Edition, 2008.

Online Learning Resources/Virtual Labs:

http://www.scoopworld.in
http://vlabs.iitb.ac.in/vlabs-dev/labs/dblab/index.php

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Course Code	**OPERATING SYSTEMS LAB**		**L**	**T**	**P**	**C**
20A05402P	**(Common to CSE, IT, CSE(DS), CSE (IoT), CSE (AI), CSE (AI & ML) and AI & DS)**		**0**	**0**	**3**	**1.5**
Pre-requisite	**Basics of CO and DBMS**	**Semester**	**IV**			

Course Objectives:

- To familiarize students with the architecture of OS.
- To provide necessary skills for developing and debugging CPU Scheduling algorithms.
- To elucidate the process management and scheduling and memory management.
- To explain the working of an OS as a resource manager, file system manager, process manager, memory manager, and page replacement tool.
- To provide insights into system calls, file systems and deadlock handling.

Course Outcomes (CO):

After completion of the course, students will be able to

- Trace different CPU Scheduling algorithms (L2).
- Implement Bankers Algorithms to Avoid and prevent the Dead Lock (L3).
- Evaluate Page replacement algorithms (L5).
- Illustrate the file organization techniques (L4).
- Illustrate shared memory process (L4).
- Design new scheduling algorithms (L6)

List of Experiments:

1. Practicing of Basic UNIX Commands.
2. Write programs using the following UNIX operating system calls
   Fork, exec, getpid, exit, wait, close, stat, opendir and readdir
3. Simulate UNIX commands like cp, ls, grep, etc.,
4. Simulate the following CPU scheduling algorithms
   a) Round Robin b) SJF c) FCFS d) Priority
5. Implement a dynamic priority scheduling algorithm.
6. Assume that there are five jobs with different weights ranging from 1 to 5. Implement round robin algorithm with time slice equivalent to weight.
7. Implement priority scheduling algorithm. While executing, no process should wait for more than 10 seconds. If the waiting time is more than 10 seconds that process has to be executed for at least 1 second before waiting again.
8. Control the number of ports opened by the operating system with
   a) Semaphore b) Monitors.
9. Simulate how parent and child processes use shared memory and address space.
10. Simulate sleeping barber problem.
11. Simulate dining philosopher's problem.
12. Simulate producer-consumer problem using threads.
13. Implement the following memory allocation methods for fixed partition
    a) First fit b) Worst fit c) Best fit
14. Simulate the following page replacement algorithms
    a) FIFO b) LRU c) LFU etc.,
15. Simulate Paging Technique of memory management
16. Simulate Bankers Algorithm for Dead Lock avoidance and prevention
17. Simulate the following file allocation strategies
    a) Sequential b) Indexed c) Linked
18. Simulate all File Organization Techniques
    a) Single level directory b) Two level c) Hierarchical d) DAG

References:

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2. "Operating Systems: Internals and Design Principles", Stallings, Sixth Edition–2009, Pearson Education
3. "Modern Operating Systems", Andrew S Tanenbaum, Second Edition, PHI.
4. "Operating Systems", S.Haldar, A.A.Aravind, Pearson Education.
5. "Principles of Operating Systems", B.L.Stuart, Cengage learning, India Edition.2013-2014
6. "Operating Systems", A.S.Godbole, Second Edition, TMH.
7. "An Introduction to Operating Systems", P.C.P. Bhatt, PHI.

Online Learning Resources/Virtual Labs:

https://www.cse.iitb.ac.in/~mythili/os/
http://peterindia.net/OperatingSystems.html

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Course Code	**ARTIFICIAL INTELLIGENCE LAB (Common to CSE (AI), CSE (AI & ML) and AI & DS)**		**L**	**T**	**P**	**C**
20A30401P			**0**	**0**	**3**	**1.5**
Pre-requisite	**Fundamental Programming**	**Semester**	**IV**			

Course Objectives:

- To teach the methods of implementing algorithms using artificial intelligence techniques
- To illustrate search algorithms
- To demonstrate the building of intelligent agents

Course Outcomes (CO):

After completion of the course, students will be able to

- Implement search algorithms
- Solve Artificial intelligence problems
- Design chatbot and virtual assistant

List of Experiments:

1. Write a program to implement DFS and BFS
2. Write a Program to find the solution for traveling salesman Problem
3. Write a program to implement Simulated Annealing Algorithm
4. Write a program to find the solution for the wumpus world problem
5. Write a program to implement 8 puzzle problem
6. Write a program to implement Towers of Hanoi problem
7. Write a program to implement A* Algorithm
8. Write a program to implement Hill Climbing Algorithm
9. Build a Chatbot using AWS Lex, Pandora bots.
10. Build a bot that provides all the information related to your college.
11. Build a virtual assistant for Wikipedia using Wolfram Alpha and Python
12. The following is a function that counts the number of times a string occurs in another string:

```
# Count the number of times string s1 is found in string s2
def countsubstring(s1,s2):
count = 0
for i in range(0,len(s2)-len(s1)+1):
if s1 == s2[i:i+len(s1)]:
count += 1
return count
```

For instance, countsubstring('ab','cabalaba') returns 2.

Write a recursive version of the above function. To get the rest of a string (i.e. everything but the first character).

13. Higher order functions. Write a higher-order function count that counts the number of elements in a list that satisfy a given test. For instance: count (lambda x: x>2, [1, 2, 3, 4, 5]) should return 3, as there are three elements in the list larger than 2. Solve this task without using any existing higher-order function.

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14. Brute force solution to the Knapsack problem. Write a function that allows you to generate random problem instances for the knapsack program. This function should generate a list of items containing N items that each have a unique name, a random size in the range 1 ..... 5 and a random value in the range 1..... 10.

Next, you should perform performance measurements to see how long the given knapsack solver take to solve different problem sizes. You should perform at least 10 runs with different randomly generated problem instances for the problem sizes 10,12,14,16,18,20 and 22. Use abackpack size of 2:5 x N for each value problem size N. Please note that the method used togenerate random numbers can also affect performance, since different distributions of values can make the initial conditions of the problem slightly more or less demanding.
How much longer time does it take to run this program when we increase the number of items? Does the backpack size affect the answer?
Try running the above tests again with a backpack size of 1 x N and with 4:0 x N.

15. Assume that you are organising a party for N people and have been given a list L of people who, for social reasons, should not sit at the same table. Furthermore, assume that you have C tables (that are infinitely large).

Write a function layout (N,C,L) that can give a table placement (i.e. a number from 0 : : :C - 1) for each guest such that there will be no social mishaps.

For simplicity we assume that you have a unique number 0 .....N-1 for each guest and that the list of restrictions is of the form [(X, Y) ...] denoting guests X, Y that are not allowed to sit together. Answer with a dictionary mapping each guest into a table assignment, if there are no possible layouts of the guests you should answer False.

References:

1. David Poole, Alan Mackworth, Randy Goebel,"Computational Intelligence: a logical approach", Oxford University Press, 2004.
2. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problem solving", Fourth Edition, Pearson Education, 2002.
3. J. Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers, 1998.
4. Artificial Neural Networks, B. Yagna Narayana, PHI
5. Artificial Intelligence, 2nd Edition, E.Rich and K.Knight, TMH.
6. Artificial Intelligence and Expert Systems, Patterson, PHI.

Online Learning Resources/Virtual Labs:

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https://www.tensorflow.org/
https://pytorch.org/
https://github.com/pytorch
https://keras.io/
https://github.com/keras-team
http://deeplearning.net/software/theano/
https://github.com/Theano/Theano
https://caffe2.ai/
https://github.com/caffe2
https://deeplearning4j.org/Scikit-learn:https://scikit-learn.org/stable/
https://github.com/scikit-learn/scikit-learn
https://www.deeplearning.ai/
https://opencv.org/
https://github.com/qqwweee/keras-yolo3
https://www.pyimagesearch.com/2018/11/12/yolo-object-detection-with-opencv/
https://developer.nvidia.com/cuda-math-library

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Computer Science &Engineering(Artificial Intelligence & Machine Learning) and

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Course Code	**Exploratory Data Analytics with R**		**L**	**T**	**P**	**C**
Skill Oriented Course 20A05404	**(Common to CSE, CSE (AI), CSE (AI & ML) and AI& DS)**		**1**	**0**	**2**	**2**
Pre-requisite	Fundamental Programming	**Semester**	**IV**			

Course Objectives:

The students will be able to learn:

- How to manipulate data within R and to create simple graphs and charts used in introductory statistics.
- The given data using different distribution functions in R.
- The hypothesis testing and calculate confidence intervals; perform linear regression models for data analysis.
- The relevance and importance of the theory in solving practical problems in the real world.

Course Outcomes (CO):

After completion of the course, students will be able to

- Install and use R for simple programming tasks.
- Extend the functionality of R by using add-on packages
- Extract data from files and other sources and perform various data manipulation tasks on them.
- Explore statistical functions in R.
- Use R Graphics and Tables to visualize results of various statistical operations on data.
- Apply the knowledge of R gained to data Analytics for real-life applications.

List of Experiments:

1: INTRODUCTION TO COMPUTING

a. Installation of R
b. The basics of R syntax, workspace
c. Matrices and lists
d. Subsetting
e. System-defined functions; the help system
f. Errors and warnings; coherence of the workspace

2: GETTING USED TO R: DESCRIBING DATA

a. Viewing and manipulating Data
b. Plotting data
c. Reading the data from console, file (.csv) local disk and web
d. Working with larger datasets

3: SHAPE OF DATA AND DESCRIBING RELATIONSHIPS

a. Tables, charts and plots.
b. Univariate data, measures of central tendency, frequency distributions, variation, and Shape.
c. Multivariate data, relationships between a categorical and a continuous variable,
d. Relationship between two continuous variables – covariance, correlation coefficients, comparing multiple correlations.
e. Visualization methods – categorical and continuous variables, two categorical variables, two continuous variables.

4: PROBABILITY DISTRIBUTIONS

a. Sampling from distributions – Binomial distribution, normal distribution
b. tTest, zTest, Chi Square test
c. Density functions

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d. Data Visualization using ggplot – Box plot, histograms, scatter plotter, line chart, bar chart, heat maps

5: EXPLORATORY DATA ANALYSIS Demonstrate the range, summary, mean, variance, median, standard deviation, histogram, box plot, scatter plot using population dataset.

6: TESTING HYPOTHESES

a. Null hypothesis significance testing
b. Testing the mean of one sample
c. Testing two means

7: PREDICTING CONTINUOUS VARIABLES

a. Linear models
b. Simple linear regression
c. Multiple regression
d. Bias-variance trade-off – cross-validation

8: CORRELATION

a. How to calculate the correlation between two variables.
b. How to make scatter plots.
c. Use the scatter plot to investigate the relationship between two variables

9: TESTS OF HYPOTHESES

a. Perform tests of hypotheses about the mean when the variance is known.
b. Compute the p-value.
c. Explore the connection between the critical region, the test statistic, and the p-value

10: **ESTIMATING A LINEAR RELATIONSHIP** Demonstration on a Statistical Model for a Linear Relationship

a. Least Squares Estimates
b. The R Function lm
c. Scrutinizing the Residuals

11: APPLY-TYPE FUNCTIONS

a. Defining user defined classes and operations, Models and methods in R
b. Customizing the user's environment
c. Conditional statements
d. Loops and iterations

12: STATISTICAL FUNCTIONS IN R

a. Write Demonstrate Statistical functions in R
b. Statistical inference, contingency tables, chi-square goodness of fit, regression, generalized linear models, advanced modeling methods.

References:

1. SandipRakshit, “Statistics with R Programming”, McGraw Hill Education, 2018.
2. Gareth James, Daniela Witten, Trevor Hastie, Robert Tibshirani, “AN Introduction to Statistical Learning: with Applications in R”, Springer Texts in Statistics, 2017.
3. Joseph Schmuller, “Statistical Analysis with R for Dummies”, Wiley, 2017.
4. K G Srinivasa, G M Siddesh, ChetanShetty, Sowmya B J, “Statistical Programming in R”, Oxford Higher Education, 2017.

Online Learning Resources/Virtual Labs:

1. www.oikostat.ch
2. https://learningstatisticswithr.com/
3. https://www.coursera.org/learn/probability-intro#syllabus
4. https://www.isibang.ac.in/~athreya/psweur/

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Computer Science &Engineering(Artificial Intelligence & Machine Learning) and

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Course Code	Design Thinking for Innovation (Common to All branches of Engineering)		L	T	P	C
20A99401			2	1	0	0
Pre-requisite	NIL	Semester	IV			

Course Objectives:

The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.

Course Outcomes (CO):

- Define the concepts related to design thinking.
- Explain the fundamentals of Design Thinking and innovation
- Apply the design thinking techniques for solving problems in various sectors.
- Analyse to work in a multidisciplinary environment
- Evaluate the value of creativity
- Formulate specific problem statements of real time issues

UNIT - I	Introduction to Design Thinking	10 Hrs

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT - II	Design Thinking Process	10 Hrs

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brain storming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT - III	Innovation	8 Hrs

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations. Creativity to Innovation. Teams for innovation, Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT - IV	Product Design	8 Hrs

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications. Innovation towards product design Case studies.

Activity: Importance of modelling, how to set specifications, Explaining their own product design.

UNIT - V	Design Thinking in Business Processes	10 Hrs

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs. Design thinking for Startups. Defining and testing Business Models and Business Cases. Developing & testing prototypes.

Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Textbooks:

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1. Change by design, Tim Brown, Harper Bollins (2009)
2. Design Thinking for Strategic Innovation, Idris Mootee, 2013, John Wiley & Sons.

Reference Books:

1. Design Thinking in the Classroom by David Lee, Ulysses press
2. Design the Future, by Shrrutin N Shetty, Norton Press
3. Universal principles of design- William lidwell, kritinaholden, Jill butter.
4. The era of open innovation – chesbrough.H

Online Learning Resources:

https://nptel.ac.in/courses/110/106/110106124/
https://nptel.ac.in/courses/109/104/109104109/
https://swayam.gov.in/nd1_noc19_mg60/preview

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COMMUNITY SERVICE PROJECT

……Experiential learning through community engagement

Introduction

- Community Service Project is an experiential learning strategy that integrates meaningful community service with instruction, participation, learning and community development
- Community Service Project involves students in community development and service activities and applies the experience to personal and academic development.
- Community Service Project is meant to link the community with the college for mutual benefit. The community will be benefited with the focused contribution of the college students for the village/ local development. The college finds an opportunity to develop social sensibility and responsibility among students and also emerge as a socially responsible institution.

Objective

Community Service Project should be an integral part of the curriculum, as an alternative to the 2 months of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships. The specific objectives are;

- To sensitize the students to the living conditions of the people who are around them,
- To help students to realize the stark realities of the society.
- To bring about an attitudinal change in the students and help them to develop societal consciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to the social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.
- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and its management, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

Implementation of Community Service Project

- Every student should put in a 6 weeks for the Community Service Project during the summer vacation.
- Each class/section should be assigned with a mentor.
- Specific Departments could concentrate on their major areas of concern. For example, Dept. of Computer Science can take up activities related to Computer Literacy to different sections of people like - youth, women, house-wives, etc
- A log book has to be maintained by each of the student, where the activities undertaken/involved to be recorded.
- The logbook has to be countersigned by the concerned mentor/faculty incharge.

- Evaluation to be done based on the active participation of the student and grade could be awarded by the mentor/faculty member.
- The final evaluation to be reflected in the grade memo of the student.
- The Community Service Project should be different from the regular programmes of NSS/NCC/Green Corps/Red Ribbon Club, etc.
- Minor project report should be submitted by each student. An internal Viva shall also be conducted by a committee constituted by the principal of the college.
- Award of marks shall be made as per the guidelines of Internship/apprentice/ on the job training

Procedure

- A group of students or even a single student could be assigned for a particular habitation or village or municipal ward, as far as possible, in the near vicinity of their place of stay, so as to enable them to commute from their residence and return back by evening or so.
- The Community Service Project is a twofold one –
    - First, the student/s could conduct a survey of the habitation, if necessary, in terms of their own domain or subject area. Or it can even be a general survey, incorporating all the different areas. A common survey format could be designed. This should not be viewed as a duplication of work by the Village or Ward volunteers, rather, it could be another primary source of data.
    - Secondly, the student/s could take up a social activity, concerning their domain or subject area. The different areas, could be like –
        - Agriculture
        - Health
        - Marketing and Cooperation
        - Animal Husbandry
        - Horticulture
        - Fisheries
        - Sericulture
        - Revenue and Survey
        - Natural Disaster Management
        - Irrigation
        - Law & Order
        - Excise and Prohibition
        - Mines and Geology
        - Energy
        - Internet
        - Free Electricity
        - Drinking Water

EXPECTED OUTCOMES

BENEFITS OF COMMUNITY SERVICE PROJECT TO STUDENTS

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Learning Outcomes

- Positive impact on students' academic learning
- Improves students' ability to apply what they have learned in "the real world"
- Positive impact on academic outcomes such as demonstrated complexity of understanding, problem analysis, problem-solving, critical thinking, and cognitive development
- Improved ability to understand complexity and ambiguity

Personal Outcomes

- Greater sense of personal efficacy, personal identity, spiritual growth, and moral development
- Greater interpersonal development, particularly the ability to work well with others, and build leadership and communication skills

Social Outcomes

- Reduced stereotypes and greater inter-cultural understanding
- Improved social responsibility and citizenship skills
- Greater involvement in community service after graduation

Career Development

- Connections with professionals and community members for learning and career opportunities
- Greater academic learning, leadership skills, and personal efficacy can lead to greater opportunity

Relationship with the Institution

- Stronger relationships with faculty
- Greater satisfaction with college
- Improved graduation rates

BENEFITS OF COMMUNITY SERVICE PROJECT TO FACULTY MEMBERS

- Satisfaction with the quality of student learning
- New avenues for research and publication via new relationships between faculty and community
- Providing networking opportunities with engaged faculty in other disciplines or institutions
- A stronger commitment to one's research

BENEFITS OF COMMUNITY SERVICE PROJECT TO COLLEGES AND UNIVERSITIES

- Improved institutional commitment
- Improved student retention
- Enhanced community relations

BENEFITS OF COMMUNITY SERVICE PROJECT TO COMMUNITY

- Satisfaction with student participation
- Valuable human resources needed to achieve community goals
- New energy, enthusiasm and perspectives applied to community work
- Enhanced community-university relations.

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SUGGESTIVE LIST OF PROGRAMMES UNDER COMMUNITY SERVICE PROJECT

The following the recommended list of projects for Engineering students. The lists are not exhaustive and open for additions, deletions and modifications. Colleges are expected to focus on specific local issues for this kind of projects. The students are expected to carry out these projects with involvement, commitment, responsibility and accountability. The mentors of a group of students should take the responsibility of motivating, facilitating, and guiding the students. They have to interact with local leadership and people and appraise the objectives and benefits of this kind of projects. The project reports shall be placed in the college website for reference. Systematic, Factual, methodical and honest reporting shall be ensured.

For Engineering Students

1. **Water facilities and drinking water availability**
2. **Health and hygiene**
3. **Stress levels and coping mechanisms**
4. **Health intervention programmes**
5. **Horticulture**
6. **Herbal plants**
7. **Botanical survey**
8. **Zoological survey**
9. **Marine products**
10. **Aqua culture**
11. **Inland fisheries**
12. **Animals and species**
13. **Nutrition**
14. **Traditional health care methods**
15. **Food habits**
16. **Air pollution**
17. **Water pollution**
18. **Plantation**
19. **Soil protection**
20. **Renewable energy**
21. **Plant diseases**
22. **Yoga awareness and practice**
23. **Health care awareness programmes and their impact**
24. **Use of chemicals on fruits and vegetables**
25. **Organic farming**
26. **Crop rotation**
27. **Floury culture**
28. **Access to safe drinking water**
29. **Geographical survey**
30. **Geological survey**
31. **Sericulture**
32. **Study of species**

33. **Food adulteration**
34. **Incidence of Diabetes and other chronic diseases**
35. **Human genetics**
36. **Blood groups and blood levels**
37. **Internet Usage in Villages**
38. **Android Phone usage by different people**
39. **Utilisation of free electricity to farmers and related issues**
40. **Gender ration in schooling lvel- observation.**

Complimenting the community service project the students may be involved to take up some awareness campaigns on social issues/special groups. The suggested list of programmes are;

Programmes for School Children

1. Reading Skill Programme (Reading Competition)
2. Preparation of Study Materials for the next class.
3. Personality / Leadership Development
4. Career Guidance for X class students
5. Screening Documentary and other educational films
6. Awareness Programme on Good Touch and Bad Touch (Sexual abuse)
7. Awareness Programme on Socially relevant themes.

Programmes for Women Empowerment

1. Government Guidelines and Policy Guidelines
2. Womens' Rights
3. Domestic Violence
4. Prevention and Control of Cancer
5. Promotion of Social Entrepreneurship

General Camps

1. General Medical camps
2. Eye Camps
3. Dental Camps
4. Importance of protected drinking water
5. ODF awareness camp
6. Swatch Bharath
7. AIDS awareness camp
8. Anti Plastic Awareness
9. Programmes on Environment
10. Health and Hygiene
11. Hand wash programmes
12. Commemoration and Celebration of important days

Programmes for Youth Empowerment

1. Leadership
2. Anti-alcoholism and Drug addiction
3. Anti-tobacco

4. Awareness on Competitive Examinations
5. Personality Development

Common Programmes

1. Awareness on RTI
2. Health intervention programmes
3. Yoga
4. Tree plantation
5. Programmes in consonance with the Govt. Departments like –
    i. Agriculture
    ii. Health
    iii. Marketing and Cooperation
    iv. Animal Husbandry
    v. Horticulture
    vi. Fisheries
    vii. Sericulture
    viii. Revenue and Survey
    ix. Natural Disaster Management
    x. Irrigation
    xi. Law & Order
    xii. Excise and Prohibition
    xiii. Mines and Geology
    xiv. Energy

Role of Students:

- Students may not have the expertise to conduct all the programmes on their own. The students then can play a facilitator role.
- For conducting special camps like Health related, they will be coordinating with the Governmental agencies.
- As and when required the College faculty themselves act as Resource Persons.
- Students can work in close association with Non-Governmental Organizations like Lions Club, Rotary Club, etc or with any NGO actively working in that habitation.
- And also with the Governmental Departments. If the programme is rolled out, the District Administration could be roped in for the successful deployment of the programme.
- An in-house training and induction programme could be arranged for the faculty and participating students, to expose them to the methodology of Service Learning.

Timeline for the Community Service Project Activity

Duration: 8 weeks

1. **Preliminary Survey (One Week)**
    - A preliminary survey including the socio-economic conditions of the allotted habitation to be conducted.

- A survey form based on the type of habitation to be prepared before visiting the habitation with the help of social sciences faculty. (However, a template could be designed for different habitations, rural/urban.
- The Governmental agencies, like revenue administration, corporation and municipal authorities and village secreteriats could be aligned for the survey.

2. Community Awareness Campaigns (One Week)

- Based on the survey and the specific requirements of the habitation, different awareness campaigns and programmes to be conducted, spread over two weeks of time. The list of activities suggested could be taken into consideration.

3. Community Immersion Programme (Three Weeks)

Along with the Community Awareness Programmes, the student batch can also work with any one of the below listed governmental agencies and work in tandem with them. This community involvement programme will involve the students in exposing themselves to the experiential learning about the community and its dynamics. Programmes could be in consonance with the Govt. Departments.

4. Community Exit Report (One Week)

- During the last week of the Community Service Project, a detailed report of the outcome of the 8 weeks work to be drafted and a copy shall be submitted to the local administration. This report will be a basis for the next batch of students visiting that particular habitation. The same report submitted to the teacher-mentor will be evaluated by the mentor and suitable marks are awarded for onward submission to the University.

  Throughout the Community Service Project, a daily log-book need to be maintained by the students batch, which should be countersigned by the governmental agency representative and the teacher-mentor, who is required to periodically visit the students and guide them.