



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

## **COURSE STRUCTURE AND SYLLABUS**

**For UG – R20**

**B. TECH - INFORMATION TECHNOLOGY**

*(Applicable for batches admitted from 2020-2021)*



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**

**KAKINADA - 533 003, Andhra Pradesh, India**



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**DEPARTMENT OF INFORMATION TECHNOLOGY**

**COURSE STRUCTURE**

<b>I Year – I SEMESTER</b>						
<b>S. No</b>	<b>Course Code</b>	<b>Courses</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>
1	HS	Communicative English	3	0	0	3
2	BS	Mathematics - I (Calculus And Differential Equations)	3	0	0	3
3	BS	Applied Physics	3	0	0	3
4	ES	Programming for Problem Solving using C	3	0	0	3
5	ES	Computer Engineering Workshop	1	0	4	3
6	HS	English Communication Skills Laboratory	0	0	3	1.5
7	BS	Applied Physics Lab	0	0	3	1.5
8	ES	Programming for Problem Solving using C Lab	0	0	3	1.5
<b>Total Credits</b>			<b>19.5</b>			

<b>I Year – II SEMESTER</b>						
<b>S. No</b>	<b>Course Code</b>	<b>Courses</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>
1	BS	Mathematics – II (Linear Algebra And Numerical Methods)	3	0	0	3
2	BS	Applied Chemistry	3	0	0	3
3	ES	Computer Organization	3	0	0	3
4	ES	Python Programming	3	0	0	3
5	ES	Data Structures	3	0	0	3
6	BS	Applied Chemistry Lab	0	0	3	1.5
7	ES	Python Programming Lab	0	0	3	1.5
8	ES	Data Structures Lab	0	0	3	1.5
9	MC	Environment Science	2	0	0	0
<b>Total Credits</b>			<b>19.5</b>			



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<b>II Year – I SEMESTER</b>						
<b>S.No</b>	<b>Course Code</b>	<b>Courses</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>
1	BS	Mathematics III	3	0	0	3
2	IT	Object Oriented Programming through C++	3	0	0	3
3	IT	Operating Systems	3	0	0	3
4	IT	Database Management Systems	3	0	0	3
5	IT	Discrete Mathematics and Graph Theory	3	0	0	3
6	IT	Object Oriented Programming through C++ Lab	0	0	3	1.5
7	IT	Operating Systems Lab	0	0	3	1.5
8	IT	Database Management Systems Lab	0	0	3	1.5
9	SO	<b>Skill Oriented Course I</b> 1) Animations- 2D Animation 2) Distributed Technologies- NoSQL	0	0	4	2
10	MC	Constitution of India	2	0	0	0
<b>Total Credits</b>			<b>21.5</b>			

<b>II Year – II SEMESTER</b>						
<b>S.No</b>	<b>Course Code</b>	<b>Courses</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>
1	BS	Statistics with R	2	0	2	3
2	IT	Principles of Software Engineering	3	0	0	3
3	IT	Automata Theory and Compiler Design	3	0	0	3
4	ES	Java Programming	3	0	0	3
5	HS	Managerial Economics and Financial Accountancy	3	0	0	3
6	IT	UML Lab	0	1	2	2
7	IT	FOSS Lab	0	0	2	1
8	ES	Java Programming Lab	0	0	3	1.5
9	SO	<b>Skill Oriented Course II</b> 1) Animations- 3D Animation <b>OR</b> 2) Distributed Technologies- MongoDB	0	0	4	2
<b>Total Credits</b>			<b>21.5</b>			
10	Minor	Object Oriented Programming through C++ <sup>§</sup>	3	0	2	3+1
11	Honors	Any course from the Pool, as per the opted track	4	0	0	4

§- Integrated Course



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<b>III B. Tech – I Semester</b>						
S.No	Course Code	Courses	Hours per week			Credits
			L	T	P	C
1	PC	Computer Networks	3	0	0	3
2	PC	Design and Analysis of Algorithms	3	0	0	3
3	PC	Data Mining Techniques	3	0	0	3
4	Open Elective/Job Oriented	<b>Open Elective-I</b> Open Electives offered by other departments/ DevOps (Job Oriented course)	3	0	0	3
5	PE	<b>Professional Elective-I</b> 1. Artificial Intelligence 2. Agile Software Process 3. Distributed Systems 4. Advanced Unix Programming	3	0	0	3
6	PC	Data Mining Techniques with R Lab	0	0	3	1.5
7	PC	Computer Networks Lab	0	0	3	1.5
8	SO	<b>Skill Oriented Course - III</b> 1.Animation course: Animation Design <b>OR</b> 2. Continuous Integration and Continuous Delivery using DevOps	0	0	4	2
9	MC	Employability Skills-I	2	0	0	0
10	PR	<b>Summer Internship 2 Months(Mandatory) after second year(to be evaluated during V semester</b>	0	0	0	1.5
<b>Total credits</b>						<b>21.5</b>
11	Minor	Computer Networks <sup>§</sup>	3	0	2	3+1
12	Honors	Any course from the Pool, as per the opted track	4	0	0	4

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<b>III B. Tech – II Semester</b>						
S.No	Course Code	Courses	Hours per week			Credits
			L	T	P	
1	PC	Machine Learning	3	0	0	3
2	PC	Big Data Analytics	3	0	0	3
3	PC	Cryptography and Network Security	3	0	0	3
4	PE	<b>Professional Elective-II</b> 1.Mobile Computing 2.MEAN Stack Development 3. Design Patterns 4.Scripting Languages	3	0	0	3
5	Open Elective/ Job Oriented	<b>Open Elective-II</b> Open Electives offered by other departments	3	0	0	3
6	PC	Big Data Analytics lab	0	0	3	1.5
7	PC	Machine Learning using Python Lab	0	0	3	1.5
8	PC	Cryptography and Network Security Lab	0	0	3	1.5
9	SO	<b>Skill Oriented Course - IV</b> 1.Data Science: Natural Language Processing <b>OR</b> 2.Video Analytics	0	0	4	2
10	MC3201	Employability skills-II	2	0	0	0
<b>Total credits</b>						<b>21.5</b>
<b>Industrial/Research Internship(Mandatory) 2 Months during summer vacation</b>						
11	Minor	Data Structures and Algorithms <sup>s</sup>	3	0	2	3+1
12	Honors	Any course from the Pool, as per the opted track	4	0	0	4
<b>Minor course through SWAYAM</b>			-	-	-	2

§- Integrated Course



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IV B. Tech –I Semester						
S.No	Course Code	Course Title	Hours per week			Credits
			L	T	P	C
1	PE	<b>Professional Elective-III</b> 1.Cloud Computing 2. Artificial Neural Networks 3. Internet of Things (IoT) 4.Cyber Security & Forensics	3	0	0	3
2	PE	<b>Professional Elective-IV</b> 1. Deep Learning Techniques 2. Social Networks Analysis 3. Advanced Databases 4.MOOCs-NPTEL/SWAYAM	3	0	0	3
3	PE	<b>Professional Elective-V</b> 1.Block-Chain Technologies 2.M-Commerce 3.Ethical Hacking 4.MOOCs-NPTEL/SWAYAM	3	0	0	3
4	Open Elective /Job Oriented	<b>Open Elective-III</b> Open Electives offered by other departments	2	0	2	3
5	Open Elective /Job Oriented	<b>Open Elective-IV</b> Open Electives offered by other departments	2	0	2	3
6	HS	Universal Human Values 2: Understanding Harmony	3	0	0	3
7	SO	PYTHON: Deep Learning <b>OR</b> Secure Coding Techniques <b>OR</b> APSSDC offered Courses	0	0	4	2
8	PR	<b>Industrial/Research Internship 2 months (Mandatory) after third year (to be evaluated during VII semester)</b>	0	0	0	3
<b>Total credits</b>						<b>23</b>
11	Minor	Software Engineering <sup>\$</sup> / any other from PART-B (For Minor)	3	0	2	3+1
12	Honors	Any course from the Pool, as per the opted track	4	0	0	4
<b>Minor course through SWAYAM</b>			-	-	-	2

\$- Integrated Course



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<b>IV B. Tech –II Semester</b>						
<b>S.No</b>	<b>Course Code</b>	<b>Course Title</b>	<b>Hours per week</b>			<b>Credits</b>
			<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
1	Project	Major Project Work, Seminar Internship	-	-	-	<b>12</b>
<b>Total credits</b>						<b>12</b>

Note:

1. ***For integrated courses:*** Theory and laboratory exams will be conducted separately, and the student concern will get credits if successfully completes both theory and laboratory. Only external exam will be conducted for Laboratory component. Credit based weightage shall be considered while awarding the grade.
2. ***For MOOC courses:*** Based on the students interest, student can register and complete a 12 week course one year in advance, by prior information to the concern.



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**SUGGESTED COURSES FOR HONORS PROGRAM**

<p><b>POOL1- AI &amp; ML</b></p> <ol style="list-style-type: none"> <li>1. Mathematics for Machine Learning</li> <li>2. Text Mining and Time Series Analysis</li> <li>3. Natural Language Processing</li> <li>4. Reinforcement Learning</li> </ol>	<p><b>POOL2- Systems Engineering</b></p> <ol style="list-style-type: none"> <li>1. Internet of Things</li> <li>2. Data Communications and Information Coding Theory</li> <li>3. Service Oriented Architectures</li> <li>4. Design of Secure Protocols</li> <li>5. Network Coding</li> </ol>
<p><b>POOL3- Information Security</b></p> <ol style="list-style-type: none"> <li>1. Principles of Cyber Security</li> <li>2. Computational Number Theory</li> <li>3. Cryptanalysis</li> <li>4. Elliptic Curve Cryptography</li> <li>5. Introduction to Quantum Computing and Quantum Cryptography</li> <li>6. Public Key Infrastructure and Trust Management</li> <li>7. Information Security Analysis and Audit</li> <li>8. Cloud and IoT Security</li> <li>9. Web Security</li> <li>10. Block Chain Architecture Design and Use Cases</li> </ol>	<p><b>POOL4 – Data Science</b></p> <ol style="list-style-type: none"> <li>1. Data Visualization</li> <li>2. Statistical Foundations for Data Science</li> <li>3. Mining Massive Data Sets</li> <li>4. Medical Image Data Processing</li> </ol>





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**SUGGESTED COURSES FOR MINOR ENGINEERING IN IT**

**Note:**

1. Any **THREE** courses (*Any FOUR courses in case of MOOCS*) need to be studied from PART-A.
2. Any **ONE** course (*If it is in Regular Mode*) need to be studied from PART-B.
3. **TWO**, NPTEL courses of **EIGHT** week duration covering a total of 4 credits (offered by the department of CSE/IT only), Student can register at any time after the completion of II B.Tech. I Sem.
4. Students can pursue suggested MOOC Courses via NPTEL from II B.Tech II Sem and onwards, by prior information to the concern.
5. If sufficient numbers of students are not opted, as per the guidelines, dept can suggest students to pursue under MOOCS. In this case, department/students can select course such that there will not be any duplication.

**Eligibility for Minor in IT:**

<b>PART A</b>						
<b>Regular Mode</b>				<b>MOOCS*</b>		
<b>S.No</b>	<b>Subject</b>	<b>L-T-P</b>	<b>Credits</b>	<b>Course available in NPTEL</b>	<b>NPTEL Link</b>	<b>Credits</b>
<b>1</b>	Operating Systems	3-0-2	4	Operating Systems	<a href="https://onlinecourses.swayam2.ac.in/cec21_cs20/preview">https://onlinecourses.swayam2.ac.in/cec21_cs20/preview</a>	As recommended by the NPTEL (Dept need to verify the credits and suggest)
<b>2</b>	Data Structures and Algorithms	3-0-2	4	Data Structure and algorithms using Java	<a href="https://nptel.ac.in/courses/106105225">https://nptel.ac.in/courses/106105225</a>	
<b>3</b>	Software Engineering	3-0-2	4	Software Engineering	<a href="https://onlinecourses.swayam2.ac.in/cec21_cs21/preview">https://onlinecourses.swayam2.ac.in/cec21_cs21/preview</a>	
<b>4</b>	Computer Networks	3-0-2	4	Computer Networks	<a href="https://onlinecourses.swayam2.ac.in/cec22_cs05/preview">https://onlinecourses.swayam2.ac.in/cec22_cs05/preview</a>	
<b>5</b>	Database Management Systems	3-0-2	4	Data Base Management System	<a href="https://onlinecourses.nptel.ac.in/noc22_cs51/preview">https://onlinecourses.nptel.ac.in/noc22_cs51/preview</a>	

\* If sufficient number of students are not available to offer, can pursue under MOOCS



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<b>PART B</b>						
S.No	Subject	L-T-P	Credits	Course available in NPTEL	NPTEL Link	Credits
1	Object Oriented Programming through C++	3-0-2	4	Programming in C++ (Two Credits)	<a href="https://onlinecourses.nptel.ac.in/noc21_cs02/preview">https://onlinecourses.nptel.ac.in/noc21_cs02/preview</a>	As recommended by the NPTEL (Dept need to verify the credits and suggest)
2	Data Analytics using Python	3-0-2	4	Data Analytics with Python	<a href="https://nptel.ac.in/courses/106107220">https://nptel.ac.in/courses/106107220</a>	
3	Artificial Intelligence	4-0-0	4	Artificial Intelligence: Knowledge Representation And Reasoning	<a href="https://nptel.ac.in/courses/106106140">https://nptel.ac.in/courses/106106140</a>	
				<b>OR</b>		
				An Introduction to Artificial Intelligence	<a href="https://onlinecourses.nptel.ac.in/noc22_cs56/preview">https://onlinecourses.nptel.ac.in/noc22_cs56/preview</a>	
4	Unix and Shell Programming	3-0-2	4			
5	Cloud Computing	4-0-0	4	Cloud computing	<a href="https://onlinecourses.nptel.ac.in/noc22_cs20/preview">https://onlinecourses.nptel.ac.in/noc22_cs20/preview</a>	
				<b>OR</b>		
				Cloud Computing and Distributed Systems (TWO Credits)	<a href="https://onlinecourses.nptel.ac.in/noc21_cs15/preview">https://onlinecourses.nptel.ac.in/noc21_cs15/preview</a>	

\* If sufficient number of students are not available to offer, can pursue under MOOCS



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		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>MATHEMATICS-II</b> (Linear Algebra And Numerical Methods)					

**Course Objectives:**

- To instruct the concept of Matrices in solving linear algebraic equations
- To elucidate the different numerical methods to solve nonlinear algebraic equations
- To disseminate the use of different numerical techniques for carrying out numerical integration.
- To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real world problems and their applications.

**Course Outcomes:** At the end of the course, the student will be able to

- develop the use of matrix algebra techniques that is needed by engineers for practical applications (L6)
- solve system of linear algebraic equations using Gauss elimination, Gauss Jordan, Gauss Seidel (L3)
- evaluate the approximate roots of polynomial and transcendental equations by different algorithms (L5)
- apply Newton's forward & backward interpolation and Lagrange's formulae for equal and unequal intervals (L3)
- apply numerical integral techniques to different Engineering problems (L3)
- apply different algorithms for approximating the solutions of ordinary differential equations with initial conditions to its analytical computations (L3)

**UNIT – I: Solving systems of linear equations, Eigen values and Eigen vectors: (10hrs)**

Rank of a matrix by echelon form and normal form – Solving system of homogeneous and non-homogeneous linear equations – Gauss Elimination method – Eigenvalues and Eigen vectors and properties (article-2.14 in text book-1).

**Unit – II: Cayley–Hamilton theorem and Quadratic forms: (10hrs)**

Cayley-Hamilton theorem (without proof) – Applications – Finding the inverse and power of a matrix by Cayley-Hamilton theorem – Reduction to Diagonal form – Quadratic forms and nature of the quadratic forms – Reduction of quadratic form to canonical forms by orthogonal transformation. Singular values of a matrix, singular value decomposition (text book-3).

**UNIT – III: Iterative methods: (8 hrs)**

Introduction– Bisection method–Secant method – Method of false position– Iteration method – Newton-Raphson method (One variable and simultaneous Equations) – Jacobi and Gauss-Seidel methods for solving system of equations numerically.

**UNIT – IV: Interpolation: (10 hrs)**

Introduction– Errors in polynomial interpolation – Finite differences– Forward differences– Backward differences –Central differences – Relations between operators – Newton's forward and backward formulae for interpolation – Interpolation with unequal intervals – Lagrange's interpolation formula– Newton's divide difference formula.



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**UNIT – V: Numerical differentiation and integration, Solution of ordinary differential equations with initial conditions: (10 hrs)**

Numerical differentiation using interpolating polynomial – Trapezoidal rule– Simpson's  $1/3^{\text{rd}}$  and  $3/8^{\text{th}}$  rule– Solution of initial value problems by Taylor's series– Picard's method of successive approximations– Euler's method –Runge-Kutta method (second and fourth order).

**Text Books:**

1. B. S. Grewal, Higher Engineering Mathematics, 44<sup>th</sup> Edition, Khanna Publishers.
2. B. V. Ramana, Higher Engineering Mathematics, 2007 Edition, Tata Mc. Graw Hill Education.
3. David Poole, Linear Algebra- A modern introduction, 4<sup>th</sup> Edition, Cengage.

**Reference Books:**

1. Steven C. Chapra, Applied Numerical Methods with MATLAB for Engineering and Science, Tata Mc. Graw Hill Education.
2. M. K. Jain, S.R.K. Iyengar and R.K. Jain, Numerical Methods for Scientific and Engineering Computation, New Age International Publications.
3. Lawrence Turyn, Advanced Engineering Mathematics, CRC Press.



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		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>APPLIED CHEMISTRY</b>					

**Course Objectives**

- Importance of usage of plastics in household appliances and composites (FRP) in aerospace and automotive industries.
- Outline the basics for the construction of electrochemical cells, batteries and fuel cells. Understand the mechanism of corrosion and how it can be prevented.
- Explain the preparation of semiconductors and nanomaterials, engineering applications of nanomaterials, superconductors and liquid crystals.
- Recall the increase in demand for power and hence alternative sources of power are studied due to depleting sources of fossil fuels. Advanced instrumental techniques are introduced.
- Outline the basics of computational chemistry and molecular switches

**UNIT I: POLYMER TECHNOLOGY**

**8 hrs**

**Polymerisation:-** Introduction, methods of polymerization (emulsion and suspension), mechanical properties.

**Plastics:** Compounding, fabrication (compression, injection, blown film and extrusion), preparation, properties and applications (PVC, polycarbonates and Bakelite), mention some examples of plastic materials used in electronic gadgets, recycling of e-plastic waste (waste to wealth).

**Elastomers:-** Introduction, preparation, properties and applications (Buna S, thiokol and polyurethanes).

**Composite materials:** Fiber reinforced plastics, conducting polymers, biodegradable polymers, biopolymers, biomedical polymers.

**Course Outcomes:** At the end of this unit, the students will be able to

- Analyze the different types of composite plastic materials and interpret the mechanism of conduction in conducting polymers.

**UNIT II: ELECTROCHEMICAL CELLS AND CORROSION**

**10 hrs**

Single electrode potential, electrochemical series and uses of series, standard hydrogen electrode, calomel electrode, construction of glass electrode, batteries (Dry cell, Li ion battery and zinc air cells), fuel cells (H<sub>2</sub>-O<sub>2</sub>, CH<sub>3</sub>OH-O<sub>2</sub>, phosphoric acid and molten carbonate).

**Corrosion:-** Definition, theories of corrosion (chemical and electrochemical), galvanic corrosion, differential aeration corrosion, stress corrosion, galvanic series, factors influencing rate of corrosion, corrosion control (proper designing and cathodic protection), Protective coatings (surface preparation, cathodic coatings, anodic coatings, electroplating and electroless plating [nickel]), Paints (constituents, functions and special paints).

**Course Outcomes:** At the end of this unit, the students will be able to

- Utilize the theory of construction of electrodes, batteries and fuel cells in redesigning new engineering products and categorize the reasons for corrosion and study methods to control corrosion.

**UNIT III: MATERIAL CHEMISTRY**

**10 hrs**

**Part I : Non-elemental semiconducting materials:-** Stoichiometric, controlled valency & chalcogen photo/semiconductors-preparation of semiconductors (distillation, zone refining, Czochralski crystal pulling, epitaxy, diffusion, ion implantation) - Semiconductor devices (p-n junction diode as rectifier, junction transistor).

**Insulators & magnetic materials:** electrical insulators-ferro and ferri magnetism-Hall effect and its applications.



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Part II: Nano materials:- Introduction, sol-gel method, characterization by (Brunauer Emmet Teller [BET]), (scanning electron microscopy [SEM]) and (transmission electron microscopy [TEM]), applications of graphene and fullerenes, carbon nanotubes (types, preparation and applications)

Liquid crystals:- Introduction-types-applications.

Super conductors:-Type –I, Type II-characteristics and applications

**Course Outcomes:** At the end of this unit, the students will be able to

- Synthesize nanomaterials for modern advances of engineering technology.
- Summarize the preparation of semiconductors; analyze the applications of liquid crystals and superconductors.

**UNIT IV: SPECTROSCOPIC TECHNIQUES & NON-CONVENTIONAL ENERGY SOURCES**

**10 hrs**

**Part A: SPECTROSCOPIC TECHNIQUES**

Electromagnetic spectrum-UV (laws of absorption, instrumentation, theory of electronic spectroscopy, Frank-condon principle, chromophores and auxochromes, intensity shifts, applications), FT-IR [instrumentation and differentiation of sp, sp<sup>2</sup>, sp<sup>3</sup> and IR stretching of functional groups (alcohols, carbonyls, amines) applications], magnetic resonance imaging and CT scan (procedure & applications).

**Part B: NON-CONVENTIONAL ENERGY SOURCES**

Design, working, schematic diagram, advantages and disadvantages of photovoltaic cell, hydropower, geothermal power, tidal and wave power, ocean thermal energy conversion.

**Course Outcomes:** At the end of this unit, the students will be able to

- Analyze the principles of different analytical instruments and their applications.
- Design models for energy by different natural sources.

**UNIT V: ADVANCED CONCEPTS/TOPICS IN CHEMISTRY**

**8 hrs**

Computational chemistry: Introduction to computational chemistry, molecular modelling and docking studies

Molecular switches: characteristics of molecular motors and machines, Rotaxanes and Catenanes as artificial molecular machines, prototypes – linear motions in rotaxanes, an acid-base controlled molecular shuttle, a molecular elevator, an autonomous light-powered molecular motor

**Course Outcomes:** At the end of this unit, the students will be able to

- Obtain the knowledge of computational chemistry and molecular machines

**Text Books:**

1. P.C. Jain and M. Jain “Engineering Chemistry”, 15/e, Dhanpat Rai & Sons, Delhi, (Latest edition).
2. Shikha Agarwal, “Engineering Chemistry”, Cambridge University Press, New Delhi, (2019).
3. S.S. Dara, “A Textbook of Engineering Chemistry”, S.Chand & Co, (2010).
4. Shashi Chawla, “Engineering Chemistry”, Dhanpat Rai Publishing Co. (Latest edition).

**Reference Books:**

1. K. Sessa Maheshwaramma and Mridula Chugh, “Engineering Chemistry”, Pearson India Edn.
2. O.G. Palana, “Engineering Chemistry”, Tata McGraw Hill Education Private Limited, (2009).
3. CNR Rao and JM Honig (Eds) “Preparation and characterization of materials” Academic press, New York (latest edition)
4. B. S. Murthy, P. Shankar and others, “Textbook of Nanoscience and Nanotechnology”, University press (latest edition)





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**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

<b>I Year - II Semester</b>		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>COMPUTER ORGANIZATION</b>					

The purpose of the course is to introduce principles of computer organization and the basic architectural concepts. It provides an in depth understanding of basic organization, design, programming of a simple digital computer, computer arithmetic, instruction set design, micro programmed control unit, pipelining and vector processing, memory organization and I/O systems.

**Course Outcomes:**

By the end of the course the student will be able to

- Demonstrate and understanding of the design of the functional units of a digital computer system.
- Relate Postulates of Boolean algebra and minimize combinational functions
- Recognize and manipulate representations of numbers stored in digital computers
- Build the logic families and realization of logic gates.
- Design and analyze combinational and sequential circuits
- Recall the internal organization of computers, CPU, memory unit and Input/Outputs and the relations between its main components
- Solve elementary problems by assembly language programming

**UNIT I:**

**Digital Computers and Data Representation:** Introduction ,Numbering Systems, Decimal to Binary Conversion, Binary Coded Decimal Numbers, Weighted Codes, Self-Complementing Codes, Cyclic Codes, Error Detecting Codes, Error Correcting Codes, Hamming Code for Error Correction, Alphanumeric Codes, ASCII Code

**Data Representation:** Data types, Complements, Fixed Point Representation, Floating Point Representation.

**Boolean Algebra and Logical gates:**

Boolean Algebra :Theorems and properties, Boolean functions, canonical and standard forms , minimization of Boolean functions using algebraic identities; Karnaugh map representation and minimization using two and three variable Maps ;Logical gates ,universal gates and Two-level realizations using gates : AND-OR, OR-AND, NAND-NAND and NOR-NOR structures

**UNIT II:**

**Digital logic circuits:** Combinatorial Circuits: Introduction, Combinatorial Circuit Design Procedure, Implementation using universal gates, Multi-bit adder, Multiplexers, Demultiplexers, Decoders

**Sequential Switching Circuits:** Latches and Flip-Flops, Ripple counters using T flip-flops; Synchronous counters: Shift Registers; Ring counters



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

**UNITIII:**

**Computer Arithmetic:** Addition and subtraction, multiplication Algorithms, Booth multiplication algorithm, Division Algorithms, Floating – point Arithmetic operations.

**Register Transfer language and microinstructions :**Bus memory transfer, arithmetic and logical micro-operations, shift and rotate micro-operations

**Basic Computer Organization and Design:**Stored program concept, computer Registers, common bus system, Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input–Output configuration and program Interrupt.

**UNITIV:**

**Microprogrammed Control:** Control memory, Addresssequencing, microprogram example, design of control unit.

**Central Processing Unit:** General Register Organization, Instruction Formats, Addressing modes, Data Transfer and Manipulation, Program Control:conditional Flags and Branching

**UNITV:**

**Memory Organization:** Memory Hierarchy, Main Memory, Auxiliary memory, Associate Memory, Cache Memory.

**Input-Output Organization:** Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt Direct memory Access.

**TextBooks:**

1. Digital Logic and Computer Design, Moriss Mano, 11<sup>th</sup> Edition, Pearson Education.
2. Computer System Architecture, 3<sup>rd</sup> ed., M. Morris Mano, PHI

**Reference Books:**

1. Digital Logic and Computer Organization, Rajaraman, Radhakrishnan, PHI, 2006
2. Computer Organization, 5<sup>th</sup> ed., Hamacher, Vranesic and Zaky, TMH, 2002
3. Computer Organization & Architecture :Designing for Performance, 7<sup>th</sup> ed., William Stallings, PHI, 2006





**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

<b>I Year – II Semester</b>		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>PYTHON PROGRAMMING</b>					

**Course Objectives:**

The Objectives of Python Programming are

- To learn about Python programming language syntax, semantics, and the runtime environment
- To be familiarized with universal computer programming concepts like data types, containers
- To be familiarized with general computer programming concepts like conditional execution, loops & functions
- To be familiarized with general coding techniques and object-oriented programming

**Course Outcomes:**

- Develop essential programming skills in computer programming concepts like data types, containers
- Apply the basics of programming in the Python language
- Solve coding tasks related conditional execution, loops
- Solve coding tasks related to the fundamental notions and techniques used in object-oriented programming

**UNIT I**

Introduction: Introduction to Python, Program Development Cycle, Input, Processing, and Output, Displaying Output with the Print Function, Comments, Variables, Reading Input from the Keyboard, Performing Calculations, Operators. Type conversions, Expressions, More about Data Output.

Data Types, and Expression: Strings Assignment, and Comment, Numeric Data Types and Character Sets, Using functions and Modules.

Decision Structures and Boolean Logic: if, if-else, if-elif-else Statements, Nested Decision Structures, Comparing Strings, Logical Operators, Boolean Variables. Repetition Structures: Introduction, while loop, for loop, Calculating a Running Total, Input Validation Loops, Nested Loops.

**UNIT II**

Control Statement: Definite iteration for Loop Formatting Text for output, Selection if and if else Statement Conditional Iteration The While Loop

Strings and Text Files: Accessing Character and Substring in Strings, Data Encryption, Strings and Number Systems, String Methods Text Files.

**UNIT III**

List and Dictionaries: Lists, Defining Simple Functions, Dictionaries

Design with Function: Functions as Abstraction Mechanisms, Problem Solving with Top Down Design, Design with Recursive Functions, Case Study Gathering Information from a File System, Managing a Program's Namespace, Higher Order Function.

Modules: Modules, Standard Modules, Packages.



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

**UNIT IV**

File Operations: Reading config files in python, Writing log files in python, Understanding read functions, read(), readline() and readlines(), Understanding write functions, write() and writelines(), Manipulating file pointer using seek, Programming using file operations

Object Oriented Programming: Concept of class, object and instances, Constructor, class attributes and destructors, Real time use of class in live projects, Inheritance, overlapping and overloading operators, Adding and retrieving dynamic attributes of classes, Programming using OOPS support

Design with Classes: Objects and Classes, Data modeling Examples, Case Study An ATM, Structuring Classes with Inheritance and Polymorphism

**UNIT V**

Errors and Exceptions: Syntax Errors, Exceptions, Handling Exceptions, Raising Exceptions, User-defined Exceptions, Defining Clean-up Actions, Redefined Clean-up Actions.

Graphical User Interfaces: The Behavior of Terminal Based Programs and GUI -Based, Programs, Coding Simple GUI-Based Programs, Other Useful GUI Resources.

Programming: Introduction to Programming Concepts with Scratch.

**Text Books**

- 1) Fundamentals of Python First Programs, Kenneth. A. Lambert, Cengage.
- 2) Python Programming: A Modern Approach, Vamsi Kurama, Pearson.

**Reference Books:**

- 1) Introduction to Python Programming, Gowrishankar.S, Veena A, CRC Press.
- 2) Introduction to Programming Using Python, Y. Daniel Liang, Pearson.

**e-Resources:**

[https://www.tutorialspoint.com/python3/python\\_tutorial.pdf](https://www.tutorialspoint.com/python3/python_tutorial.pdf)



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

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		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>DATA STRUCTURES</b>					

**Course Objectives:**

The objective of the course is to

- Introduce the fundamental concept of data structures and abstract data types
- Emphasize the importance of data structures in developing and implementing efficient algorithms
- Describe how arrays, records, linked structures, stacks, queues, trees, and graphs are represented in memory and used by algorithms

**Course Outcomes:**

After completing this course a student will be able to:

- Summarize the properties, interfaces, and behaviors of basic abstract data types
- Discuss the computational efficiency of the principal algorithms for sorting & searching
- Use arrays, records, linked structures, stacks, queues, trees, and Graphs in writing programs
- Demonstrate different methods for traversing trees

**UNIT I**

Data Structures - Definition, Classification of Data Structures, Operations on Data Structures, Abstract Data Type (ADT), Preliminaries of algorithms. Time and Space complexity.

Searching - Linear search, Binary search, Fibonacci search.

Sorting- Insertion sort, Selection sort, Exchange (Bubble sort, quick sort), distribution (radix sort), merging (Merge sort) algorithms.

**UNIT II**

Linked List: Introduction, Single linked list, Representation of Linked list in memory, Operations on Single Linked list-Insertion, Deletion, Search and Traversal ,Reversing Single Linked list, Applications on Single Linked list- Polynomial Expression Representation ,Addition and Multiplication, Sparse Matrix Representation using Linked List, Advantages and Disadvantages of Single Linked list, Double Linked list-Insertion, Deletion, Circular Linked list-Insertion, Deletion.

**UNIT III**

Queues: Introduction to Queues, Representation of Queues-using Arrays and using Linked list, Implementation of Queues-using Arrays and using Linked list, Application of Queues-Circular Queues, Deques, Priority Queues, Multiple Queues.

Stacks: Introduction to Stacks, Array Representation of Stacks, Operations on Stacks, Linked list Representation of Stacks, Operations on Linked Stack, Applications-Reversing list, Factorial Calculation, Infix to Postfix Conversion, Evaluating Postfix Expressions.



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

**UNIT IV**

Trees: Basic Terminology in Trees, Binary Trees-Properties, Representation of Binary Trees using Arrays and Linked lists. Binary Search Trees- Basic Concepts, BST Operations: Insertion, Deletion, Tree Traversals, Applications-Expression Trees, Heap Sort, Balanced Binary Trees- AVL Trees, Insertion, Deletion and Rotations.

**UNIT V**

Graphs: Basic Concepts, Representations of Graphs-Adjacency Matrix and using Linked list, Graph Traversals (BFT & DFT), Applications- Minimum Spanning Tree Using Prim's & Kruskal's Algorithm, Dijkstra's shortest path, Transitive closure, Warshall's Algorithm.

**Text Books:**

- 1) Data Structures Using C. 2<sup>nd</sup> Edition. Reema Thareja, Oxford.
- 2) Data Structures and algorithm analysis in C, 2<sup>nd</sup>ed, Mark Allen Weiss.

**Reference Books:**

- 1) Fundamentals of Data Structures in C, 2nd Edition, Horowitz, Sahni, Universities Press.
- 2) Data Structures: A PseudoCode Approach, 2/e, Richard F. Gilberg, Behrouz A. Forouzan, Cengage.
- 3) Data Structures with C, Seymour Lipschutz TMH

**e-Resources:**

- 1) <http://algs4.cs.princeton.edu/home/>
- 2) [https://faculty.washington.edu/jstraub/dsa/Master\\_2\\_7a.pdf](https://faculty.washington.edu/jstraub/dsa/Master_2_7a.pdf)



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

<b>I Year - II Semester</b>		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>0</b>	<b>0</b>	<b>3</b>	<b>1.5</b>
<b>APPLIED CHEMISTRY LAB</b>					

Introduction to Chemistry laboratory – Molarity, normality, primary, secondary standard solutions, volumetric titrations, quantitative analysis

1. Determination of HCl using standard  $\text{Na}_2\text{CO}_3$  solution.
2. Determination of alkalinity of a sample containing  $\text{Na}_2\text{CO}_3$  and NaOH.
3. Determination of  $\text{Mn}^{+2}$  using standard oxalic acid solution.
4. Determination of ferrous iron using standard  $\text{K}_2\text{Cr}_2\text{O}_7$  solution.
5. Determination of  $\text{Cu}^{+2}$  using standard hypo solution.
6. Determination of temporary and permanent hardness of water using standard EDTA solution.
7. Determination of  $\text{Fe}^{+3}$  by a colorimetric method.
8. Determination of the concentration of acetic acid using sodium hydroxide (pH-metry method).
9. Determination of iso-electric point of amino acids using pH-metry method/conductometric method.
10. Determination of the concentration of strong acid vs strong base (by conductometric method).
11. Determination of strong acid vs strong base (by potentiometric method).
12. Determination of  $\text{Mg}^{+2}$  present in an antacid.
13. Determination of  $\text{CaCO}_3$  present in an egg shell.
14. Estimation of Vitamin C.
15. Determination of phosphoric content in soft drinks.
16. Adsorption of acetic acid by charcoal.
17. Preparation of nylon-6, 6 and Bakelite (demonstration only).

Of the above experiments at-least 10 assessment experiments should be completed in a semester.

**Outcomes:** The students entering into the professional course have practically very little exposure to lab classes. The experiments introduce volumetric analysis; redox titrations with different indicators; EDTA titrations; then they are exposed to a few instrumental methods of chemical analysis. Thus at the end of the lab course, the student is exposed to different methods of chemical analysis and use of some commonly employed instruments. They thus acquire some experimental skills.

**Reference Books**

1. A Textbook of Quantitative Analysis, Arthur J. Vogel.



# JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA

KAKINADA – 533 003, Andhra Pradesh, India

## DEPARTMENT OF INFORMATION TECHNOLOGY

I Year - II Semester		L	T	P	C
		0	0	3	1.5
<b>PYTHON PROGRAMMING LAB</b>					

### Course Objectives:

The Objectives of Python Programming are

- To learn about Python programming language syntax, semantics, and the runtime environment
- To be familiarized with universal computer programming concepts like data types, containers
- To be familiarized with general computer programming concepts like conditional execution, loops & functions
- To be familiarized with general coding techniques and object-oriented programming

### Course Outcomes:

- Develop essential programming skills in computer programming concepts like data types, containers
- Apply the basics of programming in the Python language
- Solve coding tasks related conditional execution, loops
- Solve coding tasks related to the fundamental notions and techniques used in object-oriented programming

### List of Experiments:

- 1) Write a program that asks the user for a weight in kilograms and converts it to pounds. There are 2.2 pounds in a kilogram.
- 2) Write a program that asks the user to enter three numbers (use three separate input statements). Create variables called total and average that hold the sum and average of the three numbers and print out the values of total and average.
- 3) Write a program that uses a *for* loop to print the numbers 8, 11, 14, 17, 20, . . . , 83, 86, 89.
- 4) Write a program that asks the user for their name and how many times to print it. The program should print out the user's name the specified number of times.
- 5) Use a *for* loop to print a triangle like the one below. Allow the user to specify how high the triangle should be.
 

```
*
**
***
****
```
- 6) Generate a random number between 1 and 10. Ask the user to guess the number and print a message based on whether they get it right or not.
- 7) Write a program that asks the user for two numbers and prints *Close* if the numbers are within .001 of each other and *Not close* otherwise.
- 8) Write a program that asks the user to enter a word and prints out whether that word contains any vowels.
- 9) Write a program that asks the user to enter two strings of the same length. The program should then check to see if the strings are of the same length. If they are not,





**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

the program should print an appropriate message and exit. If they are of the same length, the program should alternate the characters of the two strings. For example, if the user enters *abcde* and *ABCDE* the program should print out *AaBbCcDdEe*.

- 10) Write a program that asks the user for a large integer and inserts commas into it according to the standard American convention for commas in large numbers. For instance, if the user enters 1000000, the output should be 1,000,000.
- 11) In algebraic expressions, the symbol for multiplication is often left out, as in  $3x+4y$  or  $3(x+5)$ . Computers prefer those expressions to include the multiplication symbol, like  $3*x+4*y$  or  $3*(x+5)$ . Write a program that asks the user for an algebraic expression and then inserts multiplication symbols where appropriate.
- 12) Write a program that generates a list of 20 random numbers between 1 and 100.
  - (a) Print the list.
  - (b) Print the average of the elements in the list.
  - (c) Print the largest and smallest values in the list.
  - (d) Print the second largest and second smallest entries in the list
  - (e) Print how many even numbers are in the list.
- 13) Write a program that asks the user for an integer and creates a list that consists of the factors of that integer.
- 14) Write a program that generates 100 random integers that are either 0 or 1. Then find the longest run of zeros, the largest number of zeros in a row. For instance, the longest run of zeros in  $[1,0,1,1,0,0,0,0,1,0,0]$  is 4.
- 15) Write a program that removes any repeated items from a list so that each item appears at most once. For instance, the list  $[1,1,2,3,4,3,0,0]$  would become  $[1,2,3,4,0]$ .
- 16) Write a program that asks the user to enter a length in feet. The program should then give the user the option to convert from feet into inches, yards, miles, millimeters, centimeters, meters, or kilometers. Say if the user enters a 1, then the program converts to inches, if they enter a 2, then the program converts to yards, etc. While this can be done with if statements, it is much shorter with lists and it is also easier to add new conversions if you use lists.
- 17) Write a function called *sum\_digits* that is given an integer num and returns the sum of the digits of num.
- 18) Write a function called *first\_diff* that is given two strings and returns the first location in which the strings differ. If the strings are identical, it should return -1.
- 19) Write a function called *number\_of\_factors* that takes an integer and returns how many factors the number has.
- 20) Write a function called *is\_sorted* that is given a list and returns True if the list is sorted and False otherwise.
- 21) Write a function called *root* that is given a number x and an integer n and returns  $x^{1/n}$ . In the function definition, set the default value of n to 2.
- 22) Write a function called *primes* that is given a number n and returns a list of the first n primes. Let the default value of n be 100.
- 23) Write a function called *merge* that takes two already sorted lists of possibly different lengths, and merges them into a single sorted list.
  - (a) Do this using the sort method.
  - (b) Do this without using the sort method.
- 24) Write a program that asks the user for a word and finds all the smaller words that can be made from the letters of that word. The number of occurrences of a letter in a smaller word can't exceed the number of occurrences of the letter in the user's word.



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

- 25) Write a program that reads a file consisting of email addresses, each on its own line. Your program should print out a string consisting of those email addresses separated by semicolons.
- 26) Write a program that reads a list of temperatures from a file called *temps.txt*, converts those temperatures to Fahrenheit, and writes the results to a file called *ftemps.txt*.
- 27) Write a class called Product. The class should have fields called name, amount, and price, holding the product's name, the number of items of that product in stock, and the regular price of the product. There should be a method *get\_price* that receives the number of items to be bought and returns a the cost of buying that many items, where the regular price is charged for orders of less than 10 items, a 10% discount is applied for orders of between 10 and 99 items, and a 20% discount is applied for orders of 100 or more items. There should also be a method called *make\_purchase* that receives the number of items to be bought and decreases amount by that much.
- 28) Write a class called Time whose only field is a time in seconds. It should have a method called *convert\_to\_minutes* that returns a string of minutes and seconds formatted as in the following example: if seconds is 230, the method should return '5:50'. It should also have a method called *convert\_to\_hours* that returns a string of hours, minutes, and seconds formatted analogously to the previous method.
- 29) Write a class called Converter. The user will pass a length and a unit when declaring an object from the class—for example, `c = Converter(9,'inches')`. The possible units are inches, feet, yards, miles, kilometers, meters, centimeters, and millimeters. For each of these units there should be a method that returns the length converted into those units. For example, using the Converter object created above, the user could call `c.feet()` and should get 0.75 as the result.
- 30) Write a Python class to implement `pow(x, n)`.
- 31) Write a Python class to reverse a string word by word.
- 32) Write a program that opens a file dialog that allows you to select a text file. The program then displays the contents of the file in a textbox.
- 33) Write a program to demonstrate Try/except/else.
- 34) Write a program to demonstrate try/finally and with/as.





**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

<b>I Year – II Semester</b>		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>0</b>	<b>0</b>	<b>3</b>	<b>1.5</b>
<b>DATA STRUCTURES LAB</b>					

**Course Objectives:**

The objective of this lab is to demonstrate the different data structures implementation.

**Course Outcomes:**

By the end of this lab the student is able to

- Use basic data structures such as arrays and linked list.
- Programs to demonstrate fundamental algorithmic problems including Tree Traversals, Graph traversals, and shortest paths.
- Use various searching and sorting algorithms.

**List of Experiments:**

**Exercise -1 (Searching)**

- a) Write C program that use both recursive and non recursive functions to perform Linear search for a Key value in a given list.
- b) Write C program that use both recursive and non recursive functions to perform Binary search for a Key value in a given list.

**Exercise -2 (Sorting-I)**

- a) Write C program that implement Bubble sort, to sort a given list of integers in ascending order
- b) Write C program that implement Quick sort, to sort a given list of integers in ascending order
- c) Write C program that implement Insertion sort, to sort a given list of integers in ascending order

**Exercise -3(Sorting-II)**

- a) Write C program that implement radix sort, to sort a given list of integers in ascending order
- b) Write C program that implement merge sort, to sort a given list of integers in ascending order

**Exercise -4(Singly Linked List)**

- a) Write a C program that uses functions to create a singly linked list
- b) Write a C program that uses functions to perform insertion operation on a singly linked list
- c) Write a C program that uses functions to perform deletion operation on a singly linked list
- d) Write a C program to reverse elements of a single linked list.

**Exercise -5(Queue)**

- a) Write C program that implement Queue (its operations) using arrays.
- b) Write C program that implement Queue (its operations) using linked lists



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

**Exercise -6(Stack)**

- a) Write C program that implement stack (its operations) using arrays
- b) Write C program that implement stack (its operations) using Linked list
- c) Write a C program that uses Stack operations to evaluate postfix expression

**Exercise -7(Binary Tree)**

- d) Write a recursive C program for traversing a binary tree in preorder, inorder and postorder.

**Exercise -8(Binary Search Tree)**

- a) Write a C program to Create a BST
- b) Write a C program to insert a node into a BST.
- c) Write a C program to delete a node from a BST.



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

<b>I Year – II Semester</b>		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>2</b>	<b>0</b>	<b>0</b>	<b>0</b>
<b>ENVIRONMENT SCIENCE</b>					

**Course Objectives:**

The objectives of the course are to impart:

- Overall understanding of the natural resources.
- Basic understanding of the ecosystem and its diversity.
- Acquaintance on various environmental challenges induced due to unplanned anthropogenic activities.
- An understanding of the environmental impact of developmental activities.
- Awareness on the social issues, environmental legislation and global treaties.

**UNIT I**

Multidisciplinary nature of Environmental Studies: Definition, Scope and Importance – Sustainability: Stockholm and Rio Summit–Global Environmental Challenges: Global warming and climate change, acid rains, ozone layer depletion, population growth and explosion, effects. Role of information technology in environment and human health.

Ecosystems: Concept of an ecosystem. - Structure and function of an ecosystem; Producers, consumers and decomposers. - Energy flow in the ecosystem - Ecological succession. - Food chains, food webs and ecological pyramids; Introduction, types, characteristic features, structure and function of Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystems.

**UNIT II**

Natural Resources: Natural resources and associated problems.

Forest resources: Use and over – exploitation, deforestation – Timber extraction – Mining, dams and other effects on forest and tribal people.

Water resources: Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems.

Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources.

Food resources: World food problems, changes caused by non-agriculture activities-effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity.

Energy resources: Growing energy needs, renewable and non-renewable energy sources use of alternate energy sources.

Land resources: Land as a resource, land degradation, Wasteland reclamation, man induced landslides, soil erosion and desertification; Role of an individual in conservation of natural resources; Equitable use of resources for sustainable lifestyles.

**UNIT III**

Biodiversity and its conservation: Definition: genetic, species and ecosystem diversity-classification - Value of biodiversity: consumptive use, productive use, social-Biodiversity at national and local levels. India as a mega-diversity nation - Hot-spots of biodiversity - Threats to biodiversity: habitat loss, man-wildlife conflicts. - Endangered and endemic species of India – Conservation of biodiversity: conservation of biodiversity.



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF INFORMATION TECHNOLOGY**

**UNIT IV**

Environmental Pollution: Definition, Cause, effects and control measures of Air pollution, Water pollution, Soil pollution, Noise pollution, Nuclear hazards. Role of an individual in prevention of pollution. - Pollution case studies, Sustainable Life Studies. Impact of Fire Crackers on Men and his well being.

Solid Waste Management: Sources, Classification, effects and control measures of urban and industrial solid wastes. Consumerism and waste products, Biomedical, Hazardous and e – waste management.

**UNIT V**

Social Issues and the Environment: Urban problems related to energy -Water conservation, rain water harvesting-Resettlement and rehabilitation of people; its problems and concerns. Environmental ethics: Issues and possible solutions. Environmental Protection Act -Air (Prevention and Control of Pollution) Act. –Water (Prevention and control of Pollution) Act - Wildlife Protection Act -Forest Conservation Act-Issues involved in enforcement of environmental legislation. -Public awareness.

Environmental Management: Impact Assessment and its significance various stages of EIA, preparation of EMP and EIS, Environmental audit. Ecotourism, Green Campus – Green business and Green politics.

The student should Visit an Industry / Ecosystem and submit a report individually on any issues related to Environmental Studies course and make a power point presentation.

**Text Books:**

- 1) Environmental Studies, K. V. S. G. Murali Krishna, VGS Publishers, Vijayawada
- 2) Environmental Studies, R. Rajagopalan, 2<sup>nd</sup> Edition, 2011, Oxford University Press.
- 3) Environmental Studies, P. N. Palanisamy, P. Manikandan, A. Geetha, and K. Manjula Rani; Pearson Education, Chennai

**Reference Books:**

- 1) Text Book of Environmental Studies, Deeshita Dave & P. Udaya Bhaskar, Cengage Learning.
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- 3) Environmental Studies, Benny Joseph, Tata McGraw Hill Co, New Delhi
- 4) Perspectives in Environment Studies, Anubha Kaushik, C P Kaushik, New Age International Publishers, 2014